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## [XIII - Cheats and Hints](#)

### *Cartoon shooters are dead serious*

XIII is a first person shooter that uses an unusual technology: cell shading. This allows for a comic book aspect to dominate the entire gameplay experience to the very speech bubbles feature. Unfortunately, this was also its downfall as it was plagued by numerous bugs that no patch could correct. **Cheat mode** Press [F2] during game play to display the console window. Type one of the following codes, then press [Enter] to activate the corresponding cheat function. Full ammo for current weapon - maxammo Restore health to 100% - healme 100 Big feet and head with tiny body - superdeform Changes blood to flowers and blood splatter on walls to lip marks - flowerpower 1 Player only allowed to move; repeat to deactivate, may freeze game if active during flashback - playeronly Kill your character - suicide Instantly end game - quit **Better sniping accuracy** When in sniper mode, zoom in. To steady yourself for greater accuracy, sit there and do not touch anything to look or move for about five seconds or until he stops moving around. You can now look around with perfect dead aim accuracy. **Quick gun** At the start of the game, run through the back door rather than going to the man at the front. Note: Hit him in the head and he will die faster. **More ammunition** Wait until an enemy reloads his weapon before killing him. Kill him before he fires his gun and you will get a full magazine for your weapon. **Get the Dual Weapons skill early** In the military base level where you have to rescue general Carington, there is a door on the left that leads to some kind of bedroom, just before the room with the shaft leading to Carington's prison cell. Enter the room and take out the three SPADS soldiers in the room. At the opposite end of the room to the right is a locker standing by itself. Open it to get a 9 mm pistol and the Dual Weapons skill will be enabled. From now on, you will be able to use dual pistols and miniguns. **Kill man on sub** When you start the submarine level, go as low as possible to find a man at the bottom of a ladder. Fall down the ladder to kill him easily, and get some assault rifle ammunition. **More blood** In the level with the lifeguard that gets shot after you get the throwing knives, kill an enemy. Then, start stabbing the dead body. Little drops of blood will appear. To get more violence in a level where you get throwing knives, use your alternate fire to stab. Then, stab an enemy in the head. You should see three pictures of your knife going through the enemy's head. **Strange song** Somewhere in the mental hospital level, there should be a woman in a white coat with red hair behind a desk-like object with metal grating to show that they are closed. A few are open, but you cannot get in. Get close but still remain hidden. Listen and you should hear her singing a song that has a line like "You can close your mind but still be on the run", which is the same song the "grim reaper" you must chase in hunt mode sings. **Ubisoft logo** When you first start the FBI level, immediately after the woman shoots out your cuffs, go to the center of the room with the three computers. You will find the Ubisoft logo acting as a screensaver.