

By: ~~March 2008~~ Andre Nitrescu, Games Editor

[Turning Point: Fall of Liberty Unlockables \(PS3\)](#)

Unlock all extras

Turning Point: Fall of Liberty is a first-person shooter video game, developed by Spark Unlimited for the PlayStation 3, Xbox 360, and PC. It was released in North America on February 26, 2008; in Australia on March 13, 2008; and in Europe on March 14, 2008. The game is based on an alternate history in which Winston Churchill dies in 1931, eight years before the start of World War II, putting forth the possibility of what could have happened to Europe and the rest of the world without his leadership. The United Kingdom is subdued by Nazi Germany in 1940, and the rest of Europe, North Africa, the Middle East, and the Soviet Union fall soon afterwards. The United States, infected with anti-war sentiment, does not get involved overseas. The game takes place in the midst of the Greater German Reich's invasion and occupation of the United States of America in 1953. In Turning Point: Fall of Liberty, the player assumes the role of Dan Carson, an average New York construction worker who has no prior connection to the military. Unlike other similar war games, the player's objective is not to win the war, but merely to survive in an environment of total war as a resistance fighter. The game includes many advanced versions of weapons used in World War II, and several that were being researched and developed late in the war but never made it to production. Super-heavy tanks such as the Panzerkampfwagen VIII Maus and Landkreuzer P. 1000 Ratte appear in the game, as well as the Nachteule troop-transport zeppelin, the Flugzeugträger aircraft-carrier zeppelin, and various advanced jet fighters and bombers, all of which are utilized by the German invasion force.

UNLOCKABLES Completion bonus Successfully complete Campaign mode to unlock the environmental, character, and weapon concept art at the Extras menu. Here's a trailer: