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[The Godfather - Cheats, Gameplay Hints and Executions \(Xbox 360\)](#)

It's nothing personal. Just bussiness.

A classic story about family, respect, and loyalty, Mario Puzo's The Godfather and the Paramount Pictures film based on that novel serve as the game's inspiration. The Godfather The Game puts you at the center of the action in one of history's most revered cinematic masterpieces, allowing you to choose your path as you rise from lowly outsider to envied and feared Don in a living world 1945 - 1955 New York. **Cheat mode:** Press Start to pause game play, then enter one of the following codes. There is a five minute lockout before a code can be re-enabled. To bypass this, save the game after a code has been enabled, quit the game, then reload your saved game. **\$5,000:** Pause game play, then press X, Y, X(2), Y, click Left Analog-stick. **Full ammunition:** Pause game play, then press Y, Left, Y, Right, X, click Right Analog-stick. **Full health:** Pause game play, then press Left, X, Right, Y, Right, click Left Analog-stick. **All movies:** Pause game play, then press Y, X, Y, X(2), click Left Analog-stick. **Achievements: Complete the following achievements to unlock Xbox Live Gamerscore points.** First Sign of Respect (5 points): Reach Respect Level 10. Gaining Respect (10 points): Reach Respect Level 20. Making an Impression (15 points): Reach Respect Level 30. Demanding Respect (20 points): Reach Respect Level 40. Jack of All Trades (25 points): Reach Respect Level 45. Public Enemy Number One (50 points): Reach Respect Level 50. Assassin (10 points): Earn 5 Execution Styles. Petty Theft (10 points): Crack 10 Safes. Negotiator (5 points): Bribe a Police Chief. Smuggler (10 points): Hijack 10 Racket Trucks. Real Estate Investor (10 points): Purchase a Safehouse. Bodyguard (10 points): Hire a Crew Member. Earner (10 points): Extort 10 Businesses. Enforcer (10 points): Take Over 5 Rackets. Arms Dealer (10 points): Purchase a Firearm Upgrade. Forced Entry (10 points): Heist a Bank. Demolitions Expert (10 points): Bomb a Business. Knockout King (15 points): Win a Prize Fight. Entrepreneur (15 points): Collect 10 Film Reels. Neighborhood Control (20 points): Take Over a Neighborhood. For the Family (25 points): Complete all Missions. Contract Killer (25 points): Complete all Hits. Service Provider (25 points): Complete all Favors. Diplomat (20 points): Help all Merchants. Total Domination (50 points): Extort all Businesses. Front Man (50 points): Take Over all Fronts. No More Narcotics (30 points): Bomb all Drug Rackets. Warehouse Wrecker (30 points): Seize all Warehouses. Transport Takedown (30 points): Seize all Transport Hubs. Rival Family Elimination (40 points): Destroy all Rival Compounds. Real Estate Mogul (20 points): Purchase/Own all Safehouses. Bank Robber (10 points): Heist all Banks Once. Heavyweight Champ (25 points): Win all Prize Fights. Safecracker (30 points): Crack all Safes. The Don (25 points): Reach Don Rank. Don of NYC (50 points): Reach Don of NYC Rank. Executioner (40 points): Complete all Execution Styles. Debt Collector (30 points): Collect all 100 Film Reels. **Dillinger:** Purchase the third upgrade for Tommy Gun. **Street Sweeper:** Purchase the third upgrade for Shotgun. **Unlimited ammunition and \$1 million:** Reach the "Don Of New York City" rank at a 91.5% game completion. Note: you will get unlimited ammunition for all of your guns only. Bombs, dynamite, and Molotov Cocktails are not infinite, and melee weapons can still wear out. **No heat when stealing cars:** Reach the "Underboss" rank to have no heat when a parked car is stolen. **Tattaglias compound:** When you think you are ready for the challenge, take on a compound. The Tattaglias in northeast Brooklyn might be the weakest family in New York, but that does not mean they are going to let you walk right in. Bring some bombs along and blow up the support pillars in the basements. You may start a mob war, but if you are successful, you will have a new safe house with a group of guards. **"The Alley" mission: Free pistol:** After you beat up the

men and are told to locate your safehouse, follow the Don's enforcer out of the alley and turn left. Walk down a short distance to the next alley on your left. There will be a thug standing there, staring at you. He will not attack, but if you beat him up he will drop a pistol, which is good for a first gun. You can now select this as a weapon by using the D-pad and shoot people to get through the next few missions with ease (before you are given a gun by the mob, and it is more powerful). **"The Alley" mission: Easy money:**After completing the mission getting your first gun, down the alley to your left, go back to the alley you beat the thugs up at. Shoot the crate. It will have \$1,000 inside. **"Death To The Traitor" mission: Hidden money:**After placing the bomb in the upstairs of the bar, a single enemy will suddenly open up the previously locked door at the top of the stairs. Quickly run into the hallway he reveals to collect a massive stash of money bags. Do this quickly by sprinting, as you will not have much time to run downstairs and leave before the bomb explodes. Do not bother trying to open the second door in the hallway, because it is locked. **"The Don Is Dead" mission:** Break the windows in the barber shop before starting the mission. This will allow for easy shooting once the Don is shot. The recommended gun for this and any other close range shooting mission is the magnum. **"Intensive Care" mission: Free bag of money:**After you kill the first assassin, go to Room 6 (the Don's hospital room). Adjust the camera until you see a bag of money. The door is locked. Go to the basement as Michael said. Kill everyone. Come back to where you see Michael the first time, but do not talk to him. Go back to Room 6 and collect your money. Hint: Upgrade priority: Health: The more health, the better. StreetSmarts: Prolong the victims breaking point (and by doing so, increasing your weekly income earnings). Remember to always try to buy them out first. Fighting: increase you negotiation pressure by 10% for each upgrade. Speed: Not so essential. Only faster reloading is interesting here. Shooting: For better aiming speed and precision but not essential for taking over businesses. **Execution styles:For the executions that require you to press RB, your enemy must be low enough on health for it to work. Only performing the execution styles on mobsters will count toward the execution achievements.***Back Of The Head execution:* Using a pistol, stand in front of your enemy. While they are standing, lock onto them and press RB. *Barehanded Kneeling execution:* Get your enemy on their knees by shooting them in the knee or beating them down. Then, without any weapons drawn, stand in front of your enemy. While they are still kneeling, lock onto them and press RB. *Barehanded Standing execution:* Without any weapons drawn, stand in front of your enemy. While they are standing, lock onto them and press RB. *Between The Eyes execution:* Using a revolver, stand in front of your enemy. While they are standing, lock onto them and press RB. *Blackhand execution:* Kill your enemy with your fists without grabbing them. *Blackhand Grapple execution:* Kill your enemy with your fists while grabbing them. *Bombs Away execution:* Kill your enemy with dynamite, a bomb, an explosive barrel, or an explosive crate. *Bottle execution:* Kill your enemy by throwing a bottle at them. *Chin Up execution:* Using a 2x4, stand in front of your enemy. While they are standing, lock onto them and press RB. 2x4s can be found by blowing up a burning barrel on the street. *Clavicle Crush execution:* Using a tire iron, stand in front of your enemy. While they are standing, lock onto them and press RB. *Cocktail Hour execution:* Kill your enemy with a Molotov. *Crooked Cop execution:* Using a police baton, stand in front of your enemy. While they are standing, lock onto them and press RB. *Disarmed execution:* Shoot your enemy in the shoulder to make them drop their weapon. *Double Play execution:* Get your enemy on their knees by shooting them in the knee or beating them down. Then, using a baseball bat, stand in front of your enemy. While they are still kneeling, lock onto them and press RB. *Face-off execution:* Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a shotgun. Lock on to them and press RB. *Foot In Mouth execution:* Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a magnum. Lock on to them, then press RB. *Gut Shot execution:* Using a shotgun, stand in front of your enemy. While they are standing, lock onto them and

press RB. *Hard Head execution*: Kill your enemy by slamming their head into a counter or other low object. *Hats Off execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a pistol. Lock on to them and press RB. *Headstrong execution*: Using a Tommy gun, stand in front of your enemy. While they are standing, lock onto them and press RB. *How's Your Leg execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a golf club or shovel. Lock on to them, and press RB. *Kneecapped execution*: Shoot your enemy in the knee. *Last Gasp execution*: Strangle your enemy to death with your bare hands. *Look at Me execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Then, using a revolver, stand in front of your enemy. While they are still kneeling, lock onto them and press RB. *Magnum execution*: Kill your enemy with a magnum. *Melee Weapon execution*: Kill your enemy using any melee weapon. *Neck Boned execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a tire iron. Lock on to them and press RB. *Neck Kink execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Then, using a police baton, stand in front of your enemy. While they are still kneeling, lock onto them and press RB. *Over Cooked execution*: Throw your enemy into a furnace. Furnaces can be found in bakeries and funeral homes. *Pipe Down execution*: Using a lead pipe, stand in front of your enemy. While they are standing, lock onto them and press RB. *Protect Ya Neck execution*: Using a golf club or shovel, stand in front of your enemy. While they are standing, lock onto them and press RB. *Revolver execution*: Kill your enemy with a revolver. *Riddled With Lead execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a Tommy gun, lock on to them, and press RB. *Road Rage execution*: Kill your enemy by running them over with a car. *Shotgun execution*: Kill your enemy with a shotgun. *Sicilian Candle execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a 2x4, lock on to them, and press RB. 2x4s can be found by blowing up a burning barrel on the street. *Silent Assassin execution*: Strangle your enemy to death using the garrote wire. *Stained Glass execution*: Kill your enemy by throwing them through a window. *Sure Shot execution*: Kill your enemy with a head shot. *Taste My Chamber execution*: Using a magnum, stand in front of your enemy. While they are standing, lock onto them and press RB. *Tommy Gun execution*: Kill your enemy with a Tommy gun. *Traffic Accident execution*: Kill your enemy by throwing them in front of a moving vehicle. Do not stand in front of traffic or it will stop; stand to the side of the road. *Wallpapered execution*: Kill your enemy by slamming them against a wall. *Watch Your Step execution*: Kill your enemy by throwing them off a roof, ledge, two-story window, etc. *Wrenched execution*: Get your enemy on their knees by shooting them in the knee or beating them down. Get directly in front of them while holding a lead pipe, lock on to them, and press RB. *You're Out execution*: Using a baseball bat, stand in front of your enemy. While they are standing, lock onto them and press RB. Note: There is a glitch in the onscreen message, which will call it a "Melee Standing Execution".

Gun names: All the guns in the game are based on real-life firearms. Here are their real-life equivalents:- A.A.M. - .38 Snub-Nose: Colt Detective .38 Special/Smith & Wesson M & P 2in revolver- Pistol: Colt M1911A1 semi-auto .45 pistol- Magnum: Smith & Wesson Model 10 revolver in .357- Long-barrel Shotgun: Remington 870 pump-action shotgun- Tommy Gun: Thompson M1921/1928 sub-machine gun in .45

Movies Complete the indicated mission or number of film reels to unlock the corresponding movie. Regarding Sollozzo: "The Alley" mission Mr. Bonasera: "The Enforcer" mission Meeting With Sollozzo: "A Grave Situation" mission Sicilian Sign: "Sleeping With The Fishes" mission Five Shots: "The Don Is Dead" mission Sonny And Tom Disagree: "Intensive Care" mission Sonny And Tom Argue Again: "Fireworks" mission Mr. Woltz: "Death To The Traitor " mission Trigger Too Tight: "Horseplay" mission Mattresses Montage: "A Recipe For Revenge" mission Where's Michael?: "Now it's Personal" mission Spoiled

Guinea Brat: "The Silent Witness" mission
Carlo Learns A Lesson: "Sonny's War" mission
Are You Ready To Do Me This Favor?: "Change Of Plans" mission
The Don's Demise: "Order To Kill" mission
Carlo Goes For A Ride: "It's Only Business" mission
The Baptism: "Baptism By Fire" mission
Johnny Fontane: Collect 10 film reels
Don Sends Luca On An Errand: Collect 20 film reels
Luca's Demise: Collect 30 film reels
The Don Is Dead: Collect 40 film reels
Whack Paulie: Collect 55 film reels
Good Morning Mr. Woltz: Collect 70 film reels
Sonny At The Tollbooth: Collect 85 film reels
Sorry Sally: Collect 100 film reels
Marlon Brando's last appearance: Play the mission when you go to the hospital to protect the Don. After you kill the first assassin and Michael Corleone tells you to go to the basement, go forward and make a left. You should see a door with Michael Corleone talking to Vito Corleone while he is in the hospital bed. Listen to the conversation carefully. This is the real Marlo Brando talking, recorded while he was hospitalized.