

By: ~~From 15:20:07~~ Communications News Editor

[The First iPhone Game from Ojom](#)

Maya Deluxe can now be played on Apple's smartphone

[Ojom GmbH](#), the German-based game developer and global publisher announced the release of its first game for iPhone, specially designed for Apple's device. The game is Maya, Ojom's mobile puzzle success, now coming adapted for iPhone. Its Deluxe version was launched at the same time with the iPhone's Euro Launch through Jamster and Jamba, where it is exclusively available. Ojom's developers modified Maya Deluxe to make use of the innovative touch-screen technology provided by the iPhone. The game is absolutely free for iPhone users and can be played through the pre-installed Safari browser. Maya was released for mobile phones earlier this year, as [Maya - Temple of Secrets](#) and it's one of the best selling games developed by Ojom, this fact guaranteeing that a large group of new fans will enjoy the game on their iPhones. "This is a great opportunity for Ojom to show that we can adapt and innovate to suit new technologies," said the General Manager of Ojom, Mr. Thomas Brockhage. "Maya was one of our most popular games and is perfect for the iPhone's touch sensitive screen. We are proud to release our first game specifically adapted for the iPhone." Maya enables players to solve various mind challenging puzzles in the quest to find the hidden Mayan Temple, making their way through the jungle. A number of "golden artefacts" can be found inside the temple, artefacts that have the key to an unsolved mystery. After solving the puzzles, you can collect the golden artefacts and decipher the secret of the Temple of Mysteries. iPhone's touch screen lets you flip and twist triangles with ease, for the best possible gaming experience. Part of the [puzzle](#) style games series created by Ojom, the new Maya Deluxe can be played online with the iPhone, exclusively on the [Jamba](#) and [Jamster](#) websites.