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[Take-Two Is Turning Its Head Towards Nintendo's Platforms](#)

Not regarding Manhunt 2 though, but their sports lineup of titles

It doesn't take a genius to see that [Nintendo's](#) consoles, [the Wii and the DS](#), are the perfect platforms to launch a title if you want it to sell like crazy. Even Take-Two's chairman, Strauss Zelnick, admits it, responding to a question from the Bank of America regarding the publisher's strategy concerning [Manhunt 2](#), as I found via Destructoid. Chairman Strauss Zelnick has explained that Nintendo's huge user-base is something that no video games developer can ignore.: "To be perfectly frank, I don't think it takes a rocket scientist to realize what's going on with Wii and DS. I will tell you that very quickly we turned to both 2K and to Rockstar and said guys, we need a DS strategy and a Wii strategy and we are working on it. As we get into the next quarter and into budget season for 2008, everybody in this company is completely focused on it." Zelnick's words - provided by NextGeneration - also give the impression that what they have in the scope is to comprise a combination of Nintendo releases for their sports lineup of titles, as well as all-new dedicated titles: "Sports aren't as good as games developed for specific platforms but we are looking at all of them across the board for Wii and DS. I will tell you that Carnival Games that we've announced for the Wii have gotten a lot of attention in the marketplace, as well as with our first-party partners. So we are pretty excited about that. We have some -- some have been announced, some Wii titles have been announced and we are working to put more out on the Wii and DS." Hopefully, Manhunt 2 does make it out in the open. As Destructoid points out, third-party developers and publishers have indeed drowned us in casual and mini-games and although the violent video game does need some more work (in terms of holding back some of the most gruesome scenes), it's exciting and fun titles we need, not boring ones, and that's what the Wii and DS are for.