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[Taiko no Tatsujin DS: Touch de Dokodon Unlockables \(DS\)](#)

A complete list of the things you can unlock while playing

Namco's Taiko no Tatsujin series is constituted of great rhythm-based games which, unfortunately for the rest of the world, have never been exported to North America or Europe. Taiko no Tatsujin DS: Touch de Dokodon is the second installment in the DS series, following Taiko no Tatsujin DS. The game was released in July 2007 and it is already enjoying the appreciation of fans in Japan, by managing to bring together some of the most beloved Japanese artists together, especially for the delight of the fans. However, eleven classical songs are also featured - which makes this title more complex than its predecessor. Still, some of the songs are only available as unlockables, and we have them here for you, together with the other things you can unlock while playing. Taiko no Tatsujin DS: Touch de Dokodon also includes two additional styli that can be used in the game as drumsticks.

UNLOCKABLES

Oni mode Complete twenty songs to unlock the Oni difficulty setting. **Perfect mode** Complete thirty songs. Then, go to the Song Selection screen and press Down/Right to display the options. The Perfect mode icon resembles a yellow Don wearing a gold crown. In Perfect mode, one missed note will result in a failed song. **High-Speed 4** Complete thirty songs. Then, go to the Song Selection screen and press Down/Right to display the options. The High-Speed 4 mode icon resembles an animal with an open mouth with a red flag next to its name. In High-Speed 4b mode, notes will scroll four times as fast. **Unlocking songs** To unlock songs normally, you must use the Daily Training Dojo once a day. To do this quickly, change the system date to the next day after you are done, and repeat until all six songs are unlocked. Here is a drum-smashing commercial: