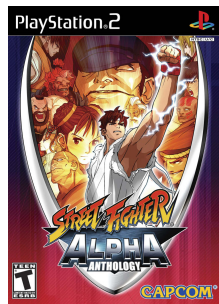


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By: Alexandru Stanescu, Editor, Gaming Reviews (Consoles)



[Street Fighter Alpha Anthology Secrets \(PS2\)](#)

Original outfits and secret stages

Street Fighter Alpha brings together a cast of 13 characters from the collective Street Fighter universe. The series' inaugural title introduces super combos and alpha counters to add a new dimension to fighting. Street Fighter Alpha 2 ups the ante with 18 fighters and several new options including high and low Alpha counters as well as more moves and combos for each character. In addition, the second title launches the Custom Combo system which lets players use up a super meter to perform devastating multi-hit combos.

Street Fighter Alpha 2 Gold is an enhanced version of the previous game featuring different versions of some of the characters. **Secrets**
Chun-Li's Original Outfit in Street Fighter Alpha 2 At Player Select screen. Hold Start and move cursor over Chun-Li. Leave cursor on Chun-Li for 5 seconds. Press the following buttons for these colors: Any P: Blue All P: Green Any K: Pink All K: Black
Play as Akuma or Dan in Pocket Fighter On the character select screen to choose Dan, press right from Ken and to choose Akuma press left from Ryu.
Play as Evil Ryu in Street Fighter Alpha 2 Go to Ryu and hold Start for 1 second. Then go to Adon, Akuma, Adon, and back to Ryu. Press and hold Start then press any button
Secret Stages in Street Fighter Alpha 2 Can only be done in 2 Player Mode
GRASSY AREA At Player Select screen. Either player, press and hold Start. Move cursor to Sagat, leave it there for 5 seconds. Go to any character, release Start and press any button.
WATERFALL Enter the same code as above but use Bison instead of Sagat
Shadaloo

Model in Street Fighter Alpha 3 Arrange mode, when you are selecting your style (Normal, Mazi, Saikyo and Classic) Hold Start on Classic, then press down. The cursor should disappear. Now press any button. This is M. Bison's Special bar during the last fight, for any character, referred to as Z-Ism.
View Credits For Street Fighter Zero Fighters

Generation: To view the credits for Street Fighter Zero Fighters Generation, you must have all the games unlocked (even all arrange versions) including Hyper Street Fighter Zero. To get to the credits staff roll, highlight Street Fighter Zero 1 from the main menu and press Select + any button you use to select it (the main buttons that confirms a menu choice) then once you are in the choices for game modes at Hyper Street Fighter Zero go to Options and hit the R1 button plus the confirmation button and you will see the staff roll (credits) for Hyper Street Fighter Zero. Check out the trailer of the game below: