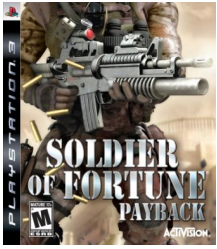


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By: Andrei Dumitrescu, Games Editor



[Soldier of Fortune: Payback Cheats \(PS3\)](#)

Get the sniper rifle

Soldier of Fortune Payback evolves the signature gameplay of its predecessors with refined controls, tension-packed warzones and an enemy damage system that may be shocking to even experienced FPS players. Boasting more weapons options than any previous Soldier of Fortune installment, Soldier of Fortune Payback's impressive arsenal includes an array of more than 30 weapons including sub-machine guns, assault rifles, sniper rifles, projectile explosives, weapon attachments and cutting-edge tactical weapons. Unlike the previous two Soldier of Fortune games, which were developed by Raven Software utilizing the Quake 2 and Quake 3 engines, Payback was developed by Cauldron HQ, developed with Cauldron's in-house CloakNT engine, used in their previous First Person Shooter game, Chaser. This game is the first game of the series released for the Xbox 360 and Playstation 3. The game was released on 14 November 2007. Upon being refused classification by Australia's OFLC, Activision is eyeing an early 2008 release date for that country. On the October 16, 2007, the game was refused classification by Australia's federal classification board, the Office of Film & Literature Classification. This effectively banned the game throughout Australia as video games which have been refused classification by the OFLC cannot be sold, advertised or imported. Activision has since modified the game and it has been re-classified to meet the standards of the OFLC and thus an MA15+ rating. This version will not include such radical violence; dismemberment has been completely removed. The full uncensored version however will be released in New Zealand with an R18 Rating. Up to 12 players can play online for Xbox 360, PS3 and PC. Because of the good network coding this game runs smoothly, but with only 5 maps and 5 gametypes including Deathmatch, Team Deathmatch and Capture the Flag. **CHEATS**

ACR-2 sniper rifle Select "Single Player" at the main menu. Select the "Start New Game" option, then press Up(2), Down, Left, Right(2), Down at the difficulty selection menu. Here's a game video: