

19 August 2009

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Leave your enemies
burning
Ubisoft

[Silent Hunter 5 Confirmed for Early 2010 by Ubisoft](#)

A brand-new submarine simulator

People dream of doing a lot of things but rarely actually make even the smallest effort to achieve those goals. Some of us dreamed of becoming professional athletes, soldiers or even army commanders but let's just say that they are still dreams.

That is why video games are extremely popular as they give players the chance to live their most cherished fantasies. Simulators also have an important market share all to themselves and companies release newer and more high-tech iterations every few years.

Such is the case with Ubisoft's Silent Hunter franchise, which focuses on simulating what it is like to command your own submarine and give orders to the crew. Vanquishing enemies under the depths of the sea has never been more interesting thanks to the award-winning experience offered by this series.

Now, [Ubisoft](#) has announced that Silent Hunter 5, the newest iteration, which is developed by [Ubisoft Romania](#), will surface in game stores in early 2010. Following the critical success of Silent Hunter: Wolves of the Pacific, the title will place gamers in the shoes of a German commander in charge of an elite U-boat during World War II. Glorious underwater battles will take place all over the Atlantic Ocean and in the Mediterranean Sea.

Here are some of the features included in the game:

- View as a Captain: Walk through highly detailed submarines in the new first-person view and access every part of your U-boat.
- Become a real leader: Interact with your crew, watch them perform their daily jobs and experience the tension and fear inside the U-boat through the new advanced order system.
- War strategies: Choose your own strategy and select your targets with a new objective-driven, dynamic campaign.
- Enemy reactions: Open new locations, upgrades and resupply possibilities, while the Allied ships adjust dynamically to your approach. Your actions will directly impact the evolution of the campaign.
- New user interface: Prowl the waters with a brand-new user interface. Now, every beginner can successfully command a sub while remaining free of confusion. In expert mode, experienced players will be provided all the necessary information and controls to command the sub completely on their own.
- Cinematic experience: Experience the most realistic and immersive Silent Hunter ever created. Improved environment graphics create a powerful level of immersion as you operate authentic, highly detailed U-boats and fight against surface ships.

Look forward to leading your own U-boat to victory in 2010.