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## [Sexy Witches, Scary Monsters Detailed for Males Aged 18-35](#)

*And a new genre is born: SPG - Sexy Playing Game*

It was just one or two days ago when I said that sexy girls in video games (with a bonus from nakedness) help these games sell, even if they are not exactly what you could call a good game. I made fun of [X-Blades](#) just because it features a heroine wearing thongs and a little bra, together with big weapons. But now I realize it's a trend. We're doomed to get hit from everywhere by games where sexy chicks do all the dirty work. So, bring it on! *Witches* is a game that brings it on and it's trying to do it for quite a while, having in mind that it's in development since 2007. Its story? Simple: [sexy and sensual](#) chicks fighting against ugly males, backed up probably by a futile storyline. It appears that you will control a witch called Shadow and try to fight against the Hordes of the Beast, some horrifying, satanic creatures, sometime during the medieval times. Your main priority: enjoy the contrast between sensual beauty and sinister horrors! However, this game is, after all, a semi-horror action adventure title, so the classic horror elements won't be missed: hair-raising shrieks, shadows in the fog, stealthy movements and menacing growls, the glint of monstrous eyes that watch from the shadows - you will encounter all these throughout your adventure. Also, you will be placed in a "totally interactive environment" (we've heard this so many times already...) and you'll get the chance to master a spectacular system of tactical combat (that will eventually mean "click! click! click! New mouse!"). Still, there might be even better things for us to watch out for in *Witches*: a newly released press states as the game's unique selling points: "sexy and sensual warriors designed with specific strengths and weaknesses, original plot that open different endings based on witches actions - their relationship delivers surprises." Combine that with the fact that the game is focusing on a male audience aged 18-35 and you might have an idea regarding what these "surprises" mean. Hopefully...