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Samurai Warriors 2 Empires Achievements (Xbox 360)

A complete list of the things you can achieve while playing

Samurai Warriors 2 Empires is a button mashing game developed by Omega Force and published by [Koei](#) on the 27th of February 2007 in North America and the 16th of March 2007 in Europe. This expansion was received with poor reviews by critics, who only seemed to appreciate its interesting story. The release can be a wonderful experience if you're a fan of Chinese and Japanese history or one of Akira Kurosawa's films. Call this game a mighty history lesson or an alternative to reading the superb Shogun book. It features the famous battle of Kawanakajima, from 1561 or the unification of Tohoku from the same year.

Samurai Warriors 2 Empires tells tales that are not meant to be works of fiction, but rather historical events that changed Japan's history forever. You'll see all those classic armors, combat style and a little bit of Asian philosophy as you ride to death in crucial battles fought in the land of samurai warriors and sacrifice for the sake of honor. We know that true gamers play all these games just for fun, as they should, and not in order to achieve specific point landmarks to prove to their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to this game, we have prepared a full list of achievements for you. Good luck!

ACHIEVEMENTS

First Consultation (50 points) Empire Mode Event: Lord confers with retainer upon taking 3 or more fiefs (Save game to receive) Second Consultation (50 points) Empire Mode Event: Lord confers with retainer upon taking 10 or more fiefs (Save game to receive) Third Consultation (50 points) Empire Mode Event: Lord confers with retainer upon taking 20 or more fiefs (Save game to receive) Four Guardians (50 points) Empire Mode Event: 4 retainers are proclaimed the most essential to your clan (Save game to receive) Most Valuable Warrior (50 points) Empire Mode Event: A retainer is praised for his or her prowess in battle (Save game to receive) Moon Child (50 points) Obtain the mount "Moon Child" in Empire Mode and save your game. Persian Mare (50 points) Obtain the mount "Persian Mare" in Empire Mode and save your game. Matsukaze (50 points) Obtain the mount "Matsukaze" in Empire Mode and save your game. Level Four Weapon (50 points) Obtain a level 4 weapon in Empire Mode and save your game. Stage: Battle of Kawanakajima (50 points) In Empire Mode, play the special stage "Battle of Kawanakajima" and save your game. Stage: Battle of Anegawa (50 points) In Empire Mode, play the special stage "Battle of Anegawa" and save your game. Stage: Incident at Honnoji (50 points) In Empire Mode, play the special stage "Incident at Honnoji" and save your game. Stage: Battle of Sekigahara (50 points) In Empire Mode, play the special stage "Battle of Sekigahara" and save your game. Stage: Osaka Campaign (50 points) In Empire Mode, play the special stage "Osaka Campaign" and save your game. Scenario: Battle of Anegawa (100 points) Unlock the scenario "Battle of Anegawa" and save your game. Scenario: Incident at Honnoji (100 points) Unlock the scenario "Incident at Honnoji" and save your game. Scenario: Battle of Sekigahara (100 points) Unlock the scenario "Battle of Sekigahara" and save your game. Here is a game trailer: