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Classics, sweet classics

## [Samurai Shodown 2 Achievements \(Xbox 360\)](#)

*A complete list of the things you can achieve while playing*

Samurai Shodown 2 is a fighting game initially released on Neo Geo Pocket Color handheld systems in 1999. The title was eventually released on Xbox Live Arcade, bringing back some sweet memories to the fans of the franchise or to those of the [fighting genre](#).

Samurai Shodown 2 is set in the 18th century and features bladed-weapon combat and an international cast of characters - all lead by the evil Yuga the Destroyer. The game was received with mixed reviews and many people claimed that it doesn't manage to bring the same thrills and excitement as the original title. However, this does not mean that it was not a critical success - many consoles still have it installed on their hard disks today, too. We know that true gamers play all these games just for fun, as they should, and not in order to achieve specific point landmarks to prove to their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to this game, we have prepared a full list of achievements for you. Good luck!

**ACHIEVEMENTS**

- 1 Round Perfect (5 points) Complete a perfect round in single player arcade mode.
- The Samurai (15 points) Complete the single player arcade mode.
- The Perfect Samurai (30 points) Complete the single player arcade mode without losing a round.
- Man in Black (10 points) Kuroko appeared in game as enemy (CPU).
- Point Hunter (10 points) Achieve over 200,000 points in single player arcade mode.
- Straight 5 (20 points) Achieve 5 straight victories in online ranked matches.
- Straight 10 (35 points) Achieve 10 straight victories in online ranked matches.
- Victory 10 (10 points) Achieve 10 victories in online ranked matches.
- Victory 50 (20 points) Achieve 50 victories in online ranked matches.
- Victory 100 (35 points) Achieve 100 victories in online ranked matches.
- Big Apple (5 points) Ukyo Tachibana throws big apple.
- Am I Cute (5 points) With any character, enter the "Super Deformation Moves" command to become the doll-like version.

Here is a game video: