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## Sacred - Cheats and Secrets

### *A classic RPG for our hearts*



Sacred is one of the few hack and slash games that managed to free themselves from the huge shadow of Diablo. With a similar gameplay and an open world, it managed to provide a solid experience that would be remembered and even compared with its archrival. The story wasn't all that good and it was plagued by bugs even with a lot of patches released afterwards but even so, the Sacred franchise is still very much alive and kicking. Start the game with the `/cheats=1` command line parameter. Start a single-player game and press ~ during game play to display the console window. Enter `sys cheats 963` to enable cheat mode. Note: Enter `sys cheats` on in v1.8 (Sacred Plus). Then, enter the following codes at the console window to activate the corresponding cheat function. Note: Enabling a code will force a rabbit costume on your character when exported. Thus, any character that appears online as a rabbit has used cheat codes.

**CheatsGod mode** - `cheat lord` **Suicide** - `cheat suicide` **Headless character** - `cheat decap` **Teleport** - `cheat teleport` or `cheat tp` **Disable codes** - `sys cheats 369` **Disable codes (v1.8)** - `sys cheats off`

**Enable gore:**Note: This procedure involves editing a game file; create a backup copy of the file before proceeding. Use a text editor to edit the "settings.cfg" file in the game folder. Change the value of the "Violence" line to "1" instead of "2".

**Easy experience, items, and money**When you first start the game with any character, you are given a rune, weapon and armor. Pick all these up, then choose the "Export" option from the menu. Start a new game with the "Import" option. Import your saved character and you will start again at the beginning of the game. Not only will you still be holding all the items you picked up previously, but you can collect them all again. This can be repeated as many times as desired. The runes can be exchanged for combos, and the armor can be sold. This is best done with the Gladiator character; if you fight in the arena and battle Julius the Gladiator Master, you receive experience points as well as gold and various other items. "Export" and "Import" after you have killed him and his guards and repeat to get experience each time.

**The Matrix reference**Go down through the desert at the bottom of the map. At the end you should see a sea. Next, go to the extreme left of the map. You should see a cliff wall and a bunch of plants and trees. There will be an opening in the plants. Walk through it and go down the narrow passage. Go on the boat at the end of the dock. You will be asked if you want to go to a paradise island. Say "Yes". There will be an ogre at the very front of the island. Talk to him and he will tell you to walk all over the ladies' towels. Go on the towels, then the guards will attack. Kill the guards, then talk to the ogre. He will give you Neo's sunglasses from The Matrix.

**Pac-Man reference**Go west of the town of Faeries Crossing. Locate the hidden path in the woods and follow it to an entrance to a dungeon. Enter the dungeon to find a maze with dots you can collect and ghosts that will kill you in one hit.

**Friday The Thirteenth reference**Go west/northwest of Drakenden to where the woods begin. Starting at the stables, walk along the edge of the woods west/northwest. Locate the hidden path in the woods and follow it to find a clearing with a machete and hockey mask. Note: Only Gladiators can equip those items.

**Four rune exchange with only three runes**Save the game in front of a combat master, then give him three combat runes. Pay the money, and get a random rune. Then, without closing the inventory, load the game. You will now have the three runes you gave to the combat master, but the random rune will still be in his inventory. You can't right click this rune, and you can take it and give it back to the combat master. Then, give him your other three runes and you can choose whatever rune you want instead of the random one.

**Cheating Bunny**If you cheat during the game at any time, then export your character, he'll be wearing a bunny-suit. If you play online with a character with

cheats, then other people will see you as a giant rabbit. **Rune Stone of the Dancing Dead** There is a hidden passage in the woods just southeast of the cloister at Bellevue that is marked by a runestone which says, "Mae Ilim shahirgal carven-In memory of the dancing dead..." Go further down the passageway and there will appear a magic barrier between the two stones that mark the only entry to the Stonehenge-like circle. There will be a mage fighting a creature inside the circle. When the monster is defeated, the barrier will disappear but the mage will teleport away. When you click on the runestone here (called the "Rune Stone of the Dancing Dead") a magical cylinder will come up behind it and a black rabbit will come hopping towards you. It will bite you a few times then disappear. You may click on the runestone as many times as you like and kill all the undead rabbits. They will follow you!

**Jason's items** West of Drakenden there is a well hidden forest path that leads to Jason's battered machete and hockey mask, both only for Gladiators. The path is well hidden, so just keep trying to get into the forest on the west edge of town, and you will find it.

**Thains Axe of Flames** North of Mascarell and East of Tyr-Fasul is an island in the middle of the river on the map; go there. Behind one of the barns is a hidden path across the other part of the river; go there. Walk north along the shore until you can go no further and there should be a hidden path leading into the forest, the axe is on the ground. The latest patch for this title can be found [HERE](#).