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[Return to Dark Castle Finished. Should Hit Macs Any Minute Now](#)

Long awaited installment of one of the best platformers ever developed

If you are one of the few people who owned a [Macintosh](#) back in the '80s and played Dark Castle too, this here piece of news might just make your day. Reported as under development in 2000 (AD), Return to Dark Castle, this time developed by Z Sculpt and published by Super Happy Fun Fun, is finished and will soon hit supported platforms. **Dark Castle** is a 1986 computer game launched exclusively for the Macintosh, published by Silicon Beach Software. The incredibly fun-to-play (if not addictive) platformer was designed and illustrated by **Mark Pierce** and programmed by **Jonathan Gay**. The title saw a sequel just the year after (**Beyond Dark Castle**), with a **Color Dark Castle** and a mobile installment of the game, following in 1994 and 2006 respectively. Fans of the **Black Knight** who own a Mac today can once again find comfort in knowing that one of their favorite games of all times is launching a new iteration in the series. Not only that, but it should arrive this Spring, the latest. However, rumor had it that RTDC was launching on the 1st of February, according to tuaw.com. The game sports new levels, new secret rooms and as much orb collecting fun as one can "endure." [Z Sculpt](#) has recently reported that Return to Dark Castle is finished, with a previously released beta now being expired. Trailers are now available at Super Happy Fun Fun's website, while anxious fans can head over to the Dark Castle Blog and express a few thoughts. That shouldn't stop you from expressing a few thoughts right here on our website. Additionally, Z Sculpt has started some documentation on a level editor for the game, which designers are welcome to have a look at. You can download the demo version of the game right [HERE](#). Below, you have a gameplay demonstration of Beyond Dark Castle, the 1987 sequel. This here is only Ep 1 of the Advanced Runthrough, so if you want to check out the rest of this gameplay session, just hit the do-it-yourself Youtube search button.