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The situation's under control

## [PSP - 3G Studios' 'SWAT: Target Liberty' Dated](#)

*With Ken Thatcher on the team, a 29-year old Los Angeles S.W.A.T. veteran, as the game's consultant*

SWAT: Target Liberty is a [third-person tactical shooter](#), making its debut exclusively on [Sony's](#) portable system, the [PSP](#). The game is being developed by 3G Studios, for an autumn 2007 release. Part of an award-winning lineage of games, SWAT: Target Liberty captures the heart-pumping action of real life close-quarters combat as employed by specialized police units. 3G Studios got Ken Thatcher on the ambitious project, a 29-year old Los Angeles S.W.A.T. veteran enlisted, as the game's consultant. The story line is being handled by Scott Rosenbaum (best known for writing The Shield police-drama TV series). SWAT: Target Liberty is set in New York City where a special weapons and tactics team is tasked with thwarting an ever increasing number of international terrorist threats. Each officer in the unit has a specialty and using a unique skill system, with players upgrading their individual combat expertise to increase their chances of success. The ad-hoc multiplayer system will allow gamers to play in a huge variety of game modes. Cindy Cook, chief strategy and marketing officer for Vivendi Games said: "Sierra Entertainment has a rich history of creating SWAT games that are immersive and full of intense action. We don't intend to disappoint with this upcoming version for the PSP system. SWAT: Target Liberty was designed specifically for the PSP system to ensure it delivers a full featured, high energy operation that lives up to what fans expect from these hit tactical titles. The genuine feel of the game adds to the adrenalin rush and excitement gamers will experience on their PSP systems this autumn." The game is available on cell phones throughout Europe and N. America with a wireless version awarded "Mobile Game of the Year" by Spike TV in 2006. Now, imagine the PSP port.