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[New StarCraft by 2008](#)

Hungry fans may have a new game soon.

Blizzard had a huge success in releasing its last and much acclaimed [RPG](#), World Of WarCraft: The Burning Crusade. The night of January 15th finally met the fans' satisfaction. A game with no equal in storyline and with a real-time legend on its side that has been engraved in the fans' hearts over the years couldn't have done better on its release. But hold on! They are already thinking about a new StarCraft to be hitting the market by the end of 2008. Itzik Ben Bassat, Vice President Business Development and International for Blizzard Entertainment stated on stage: "I'm a StarCraft player myself and I hope it's not a decade, and we launched StarCraft in 1998, before I'm standing here again, celebrating the next game in the series." If we stop and think for a minute it makes complete sense. The