

28 February 2007

By: Alexandru Stanescu, Editor, Gaming Reviews (Consoles)



## [NBA Street Homecourt Cheats and Tricks \(Xbox 360\)](#)

### *Hip tricks for flippin' players*

Tired of playing official [NBA](#) games on those great arenas with the crowds all around you? Take the ball to the street and forget those pesky referees and every rule you knew. It's all about tricks, spins, flips, flick-flacks and all the acrobatic moves that a man can do while holding or dribbling the ball. This is the 4th installment in the NBA Street series, but also the 8th basketball sim on the Xbox 360. With so much basketball around, it's about time we got some variation, because those [NBA Live](#) games disappointed many gamers. With Street Homecourt, it's all about the tricks and we've given you a couple of tips on how to perform some pretty supernatural moves: **Codes****Unlock Courts**At main menu hold LB and RB, press Up, Right, Down, Left. You should hear a bang. Courts are unlocked when you start your game. **Virtual Basketball**At the main menu hold LB and RB, press up, down, left, right. You should hear a BANG. The ball will appear next game.**Unlockables**  
**Achievements**Complete each achievement to get the allotted gamerscore.  
 Ash Park Champ (50) - Complete The Ash Park Tournament In Homecourt Challenge Mode.  
 Cloverdale Champ (100) - Complete The Cloverdale Tournament In Homecourt Challenge Mode.  
 Dialing Long Distance (50) - Complete 7 Successful Long Distance Shots In A Single Game.  
 Doubling Up (50) - Perform 3 Successful Double Dunks In A Single Game.  
 Dunkalicious (50) - Perform 5 Successful Jump-Off Dunks In A Single Game.  
 Freaked (40) - Reach Level 5 In Homecourt Challenge Mode.  
 GB Insanity (50) - Perform 4 Gamebreakers In A Single Game.  
 King of the Court (70) - Win 10 consecutive games in Online.  
 Mastered (80) - Reach Level 15 In Homecourt Challenge Mode.  
 Named (50) - Reach Level 10 In Homecourt Challenge Mode.  
 Online Showdown (30) - Play 10 Games Online.  
 Rupert Bell Champ (70) - Complete The Rupert Bell Tournament In Homecourt Challenge Mode.  
 Seeing Double (60) - Level Up 2 Different Created Ballers To Level 10.  
 Tricked Out (50) - Perform 10 Successful Trick Moves In A Single Game.  
 Ultimate Finish (50) - Win A Game With A Gamebreaker.  
 Ultimate Journey (150) - Complete The Homecourt Challenge Mode.  
**Check out some pretty neat tricks:**  
**Step 1: The Tap**Tap X on the 360 to perform a simple crossover. The faster you tap it, the faster you'll cross the ball back and forth. Repeatedly tap X as fast as you can and your player will crouch down as he dribbles the ball back and forth between hands. While you're doing this, you have full freedom of movement in any direction.  
**Step 2: The Press and Hold**While tapping the button gives you speed of dribble, pressing and holding the X button will add hesitation into the mix as well as vary the animations depending on how long you hold X down. Use the hold after a series of taps to perform different tricks and showboat on your homecourt.  
**Step 3: The Bumper**Want to vary your movements even more? Press the left or right bumper while performing the series of taps and holds to show even more style as you dribble between your legs, behind your back, or even roll the ball down your shoulder. So now combinations can look like this: Tap X, X, X to cross quickly into a crouch, hold X to start jumping over the ball with every dribble, tap X (while holding the left bumper) to roll on the ground, then get up and hold X and the right bumper to spin your way into the lane for the dunk.  
**Step 4: The Second Trick Button**Tapping and holding X is great, but it's when you include the combination of the second trick button (Y on the 360), that things get insane. While X is about dribbling, Y is about the circus, strut-your-stuff, cartwheel with the ball and breakdance moves that make Street so fun. They are also about individual moves like Steve Nash's kickflip, where he uses his old-school soccer moves to flip the ball over his defender's head before delivering the kick pass alley oop. That's what I'm talking about:  
**Step 5: The Master Trick**There are different levels of dribblers throughout the game, so while Shaq can do a basic crossover,

don't expect him to spin or breakdance without tripping over his feet. Leave the acrobatic stuff to the elite brand of dribblers in the game, guys like Nash and Allen Iverson, the guys who are able to perform what EA calls Master Tricks. I saw A.I. bust out a dance and do the splits with "jump back gotta kiss myself" flair. These are the master moves that other players will only be able to perform when the Gamebreaker is activated (more on that in future articles), but to playmakers like A.I. and Nash, creativity is the king. And that creativity is being played out in 60 frames-per-second of responsive, smooth action. This is a simple, seemingly effortless way to chain moves, and the more I played around with the various taps and holds, the more I was impressed with what I saw on screen. I was also excited by the way a stopper like Ben Wallace could slap the taste out of a point guard's mouth with a hard bump, making the risk/reward factor even greater as you attempt to build up that Gamebreaker meter by linking tricks and avoiding collisions with the likes of Big Ben or Ron Artest.