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Windows
Microsoft

[Microsoft Touts New Source of Windows 7 Information](#)

The Windows Hardware Engineering Conference 2008

While working its way toward launching the [official Windows 7 Blog](#), Microsoft is getting ready to share more and more information on the next iteration of the Windows operating system. Even though the company continues to be largely mute on the subject of Windows 7 and prompt in burying all leaked data, while careful not to disclose any real details on the platform, it is also gearing up to increasingly open up on the successor of Windows Vista. One new source of Windows 7 information touted by the software giant is its upcoming Windows Hardware Engineering Conference 2008. "Join us in Los Angeles November 5-7, 2008, at the largest Microsoft conference focused on designing computers, devices, and drivers to work well with Windows operating systems. Learn about opportunities, innovations, and technology directions for the new generation of Windows operating systems. Windows 7 will be a key topic at WinHEC this year," Microsoft [revealed. WinHEC 2008](#) is conveniently positioned after the company's Professional Developer Conference 2008 which is scheduled to take place between October 27 and October 30 at the Los Angeles Convention Center. Microsoft will discuss a great deal about Windows 7, including "web services in managed code," "optimizing for energy efficiency," "touch computing," and graphics advances, according to the conference [agenda](#). Following PDC2008, WinHEC 2008 will also take place at the Los Angeles Convention Center and will be focused on the changes to the Windows platform. Hardware engineers and designers, driver developers, along with decision-makers will be able to get an insight into the Windows architecture, the Windows Driver Foundation, as well as the features of the operating system. Microsoft has yet to confirm what Windows 7-related subjects it will deal with, but the event agenda reads as follows: - Audio/Video Infrastructure and Architecture- Client and Enterprise Storage Technologies- Connected Devices- Driver Development and Verification- Embedded Designs- Firmware, Chipset, and System Buses- Graphics and Display Architecture- Mobile Platform Optimization- Networking and Communications- Performance and Reliability- Power Management and Energy Efficiency- Security and Privacy- Server Platforms Designs and Core Architectures- Wireless Technologies