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[Mass Effect Coming to PC this May!](#)

There is reason for joy, since Commander Shepard prepares to be (tele)ported

There were quite some people expecting to hear this piece of news, but I doubt any of them were that optimistic regarding the release of [Mass Effect](#), the PC version. Well, in what seems to be a little shocker, EA's Bioware has announced that the beloved RPG will be released for the PC in May 2008, fully re-designed for your systems and without any bits of [full frontal nudity](#). Probably. So, the PC owners will be able to see how being Commander Shepard feels like and start their adventure of saving the galaxy from imminent destruction. The game will be fully optimized for the PC and it comes with optimized, fully customizable controls designed specifically for the systems, some high resolution visuals and a run & gun control where players will be able to assign biotic powers or skills to hot keys in order to allow them being used faster, thus focusing more on the action. Regarding the exclusive content, at least at the moment, since we might see some more Mass Effect DLC until the game will be released for the PC, we will get a new decryption mini-game and a new inventory screen GUI and functionality that will make it easier for players to equip and modify their weapons and armor. "Mass Effect serves as a powerful example of video games as an art form, delivering new levels of emotional intensity, realistic characters and a gripping storyline - all set in a compelling new universe," said Ray Muzyka, General Manager, BioWare and Vice President, Electronic Arts Frank Gibeau, President of EA's Games Label added, "EA has struck an agreement with Microsoft to handle future publishing for Mass Effect. We are looking forward to releasing Mass Effect on the PC this Spring and brand new titles in the future." So, the Xbox 360 exclusive will become available to more eager players thanks to its PC version this May and we are already expecting to see how Fox News will react.