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[Mario & Luigi: Partners in Time Glitches and Character List \(Nintendo DS\)](#)

The Italian plumber and his non-Italian job

Mario & Luigi: Partners in Time, known in Japan as Mario & Luigi RPG 2 is a role-playing video game developed by AlphaDream and published by Nintendo for the Nintendo DS video game console. It is the sequel to **Mario** & Luigi: Superstar Saga, and the fifth game in the Mario RPG series. Its graphics and general style greatly resemble Superstar Saga's. The gameplay in Mario & Luigi: Partners in Time is quite comparable to that of its predecessor, Mario & Luigi: Superstar Saga, in terms of its battle system, but many differences exist between the two games. It also should be noted that the game does not use the Nintendo DS's touch capability for its gameplay. **Glitches**
Fan Meter never runs out In any area where you have to keep spinning a cog to keep a fan going, just spin it once and go to a place where you can't see the meter. As long as the meter is not visible onscreen, it will never run out. **Infinite number of coins in Thwomp Volcano Inside** Inside the Thwomp Volcano, there are two tall rooms where you must use the Baby Spin move to fly down while gathering coins. Grab all the coins you can get, then switch to adult Mario and Luigi to go into the previous room and use the warp pipe to bring back the babies. Use the Baby Spin move again in the next room - all the coins will still be there, allowing you to do this numerous times to gain as much coins as you want. **Character List**
Major Characters Mario Luigi Baby Mario Baby Luigi Princess Peach Toadsworth Toadsworth the Younger Professor E. Gadd Stuffwell Kylie Koopa Baby Bowser Shroob Princess Shroob **Minor Characters** Baby Princess Peach Toad Yoshi Young Professor E. Gadd Bowser Yoob Toadbert Toadiko We've got some major spoilers for you, Mario fans! Check out the ending of Mario & Luigi: Partners in Time below if you can't reach it by playing the game: