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More teams, more fun

[Konami Preparing PES 2009 Patch](#)

Improving the game

Konami has barely shipped [Pro Evolution Soccer 2009](#) and it's already preparing to create and release a patch. Don't worry, it's not one of those day one patches required because the game has some show stopping bugs, but rather a patch which is said to add more content and depth to the title.

The patch is going to be available for download in more or less three weeks and the main addition is that four Spanish teams, Atletico Madrid, Sevilla, Racing Santander and Valladolid, will receive complete rosters that are officially licensed. It will also update the teams and the team shirts for a lot of other teams which have not been licensed by Konami.

Konami adds that the [UEFA Champions League](#) mode will get a new teams list, with twelve more sides added, with kits and markings. You will now be able to play in Marseille, Juventus, and Basel, if you so wish. The new Theater of Legends function is said to allow players to upload replay data which can only be accessed by friends to view.

And if all the above is not enough, Konami is also said to be working on improving the way the physics of the ball are handled so that the player can perform better tricks and spins in his effort to tear through the enemy defenses. It's really nice to see that a developer is so quick to create a patch which enriches the game, rather than just fixes bugs.

Pro Evolution Soccer 2009 has managed to implement real individuality in the on the pitch players. Tricks which Messi can pull easily are inaccessible for lower level footballers, so each team will present a different challenge to create working tactics based on very different players.

Watch out for the patch arriving sometime in the first half of November.