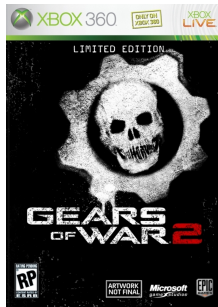


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By: Andrei Dumitrescu, Games Editor

More than 2 million
Epic

[Gears of War 2 Sells 2 Million](#)

In just over three days

Gamers love autumn and the main reason is the fact that this season, especially the last week of October and the first of November, is the period when most of the blockbuster videogames of the year are launched. And arguably the biggest release for the Xbox 360 gaming console during this time frame is Epic's [Gears of War 2](#).

Major Nelson, one of the most trusted sources of information regarding the Microsoft made console and its games, has offered some numbers related to the release of the title. It seems that more than 2 million copies of Gears of War 2 have been sold since the official release date, which is pretty phenomenal in itself. Also, 1.5 million gamers logged into Xbox Live with their copy of the shooter in order to play some multiplayer matches, which is even more astounding. Finally, those playing the game have managed to unlocked around 19 million total Achievements for Gears of War 2 during the course of just one weekend. The numbers are impressive and hint to the possibility that Gears of War 2 could be an even bigger game than the original one in the series, which quickly became an Xbox 360 favorite.

The game was developed by [Epic](#) in an effort to deliver the same adrenaline generating experience as the first one in the series while also offering a story players would be fond of. The developers have created very varied levels and re-imagined a lot of the enemies from the original in an effort to make something that is familiar yet engaging.

Gears of War 2 has to compete with another shooter, Far Cry 2 from Ubisoft, which has also sold well, going over the one million barrier this week. But there will probably be no contest between the two on the Xbox 360, where Gears of War 2 will reign.