

29 September 2005

By: Silviu Stahie, Video and PC Games Editor



## [Fatal Inertia For PlayStation 3](#)

### *Racing to a brand new level*

Koei announced today plans to have their futuristic racing game Fatal Inertia ready for release when Sony's PS3 console is launched in Japan. It will be Koei's first game for Sony's brand new next-generation console and it will also be one of their first titles to emerge from their brand new development studio in Canada. Set in the 23rd Century Fatal Inertia mixes street racing, demolition derbies and rallying with a futuristic setting where machines no longer need wheels and the laws of physics govern all. The sport is called Inertia and it's one that offers a heady mix of speed, combat and real world environments that can be used to make your victory and break your opponents. Fatal Inertia is the dynamic opening salvo from Koei's brand new Canada studio. With a distinctly Western flair, this game represents the first step into an all-new genre for Koei. Fatal Inertia is scheduled for release in Spring 2006. This week, Softpedia would like to know your opinion on gaming consoles. What is your favorite console you either own or you are planning to buy? Are you an Xbox fan or a Playstation fan? Has Xbox360 convinced you it's time to buy one? Or you'll wait for the PS3? [Express your opinion here.](#)