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Far Cry 2 is king of the hill

## [Far Cry 2 Release Date Narrowed Down](#)

### *Ubisoft playing its cards close*

And the teasing never stops. Some game publishers are really fine tuning the art of dropping a date here, a new feature there, a new character name over there, while only serving their deep desire to make gamers so excited about an upcoming game that they begin counting the days until release. And then, the hours. And then, the minutes. And then... I'm sure you know how it feels. [Ubisoft](#) is one company that's getting dangerously close to perfecting the "make a gamer psychotic" routine. Their Far Cry 2 game, one of the most expected games of the year, was subject to numerous rumors that alluded to it being pushed to the spring of 2009. Only now, after the rumors made their way across the globe, has Ubisoft stepped in to announce that the company is "confident" that Far Cry 2 will ship in the Autumn of 2008, simultaneously on the PC, the Xbox 360 and the PlayStation 3. The game is the direct successor to the first Far Cry game, which was developed by Crytek and published by Ubisoft. The two had a falling out over the next game and so Crytek parted ways and went on to make graphical wonder and system hog [Crysis](#) while Ubisoft created an internal studio to develop Far Cry 2. The game takes place in Africa and offers the player a wide open world which he can explore to his liking. The graphics as seen so far are really breathtaking and trees seem to regrow foliage after it's been shot off. Also, the game will lack a story in its traditional sense. The only limitation to what you can do is your own morals and the way you approach the game. Ubisoft also said it planned on putting together a demo for the game, to encourage gamers to see for themselves if all the features are in place and the game really looks as good as advertised. There's no release date for the demo at the moment.