

By: [Gaming](#) [Games](#) Editor

[Dynasty Warriors 6 Available Starting February 2008](#)

And the saga continues

KOEI has announced that the latest game in the [Dynasty Warriors](#) series will be shipped to North American retailers starting the 19th of February and it will be available for your [Xbox 360](#). The game will deliver some 720p HD visuals, it will support 1 or 2 player modes and we can't say yet what's the minimum age required to play it, since it hasn't been rated yet. "Dynasty Warriors 6 will deliver the massive scale battles that gamers have come to expect from the series, and will push the envelope of Tactical Action. Our goal is to redefine the Dynasty Warriors series," said Amos Ip, Senior Vice President at KOEI Corporation. "We've created more immersive environments where players can use the features of the battlefield to their advantage, larger armies with a presence and strategy befitting their superior numbers, and re-imagined characters with the most authentic kung-fu showcased in a way only KOEI can deliver. This is truly the next great chapter in the Dynasty Warriors saga." The characters in the game have been completely revamped, new moves and weapons have been added and some of the best stunt men and women in Asia had their motions captured for the extra realism. With the game's new "Renbu" attack system and game controls, players can execute lightning-fast combos and the most dazzling fighting moves with ease and become a real Dynasty Warrior. Also, the game's engine was updated to rise to the standards of the next gen gaming systems. Players can use the landscape to elude the thousands of soldiers on the battlefield. And as the players move and attack, adaptable enemy A.I. devises offensive and defensive combat tactics, and can retaliate with packs of fierce dogs and patrol boats. All of the explosive action comes to life in high definition, 60 frames per second (fps) graphics.