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## [Double Dragon Achievements \(Xbox 360\)](#)

*A complete list of the things you can achieve while playing the game*

Double Dragon, the [XBLA](#) version of the 1987 classic, was released back in 2007, on the 9th of May. The game featured the classic, pixelated graphics of the original, but also offered an optional enhanced version. The game was considered by magazine Electronic Gaming Monthly one of the greatest 200 titles of its time. Double Dragon is set in New York City, five years after a nuclear war, when criminals have taken over the city. Billy and Jimmy Lee are the main characters. They are highly trained in Sou-Setsu-Ken-a, an imaginary style of martial arts. One day, Billy's girlfriend is kidnapped by the Black Warriors, NYC's main criminal organization. The Black Warriors, led by Willy Mackey want to find out the secret of the Double Dragon and that is why they kidnap Billy's girlfriend. Of course, Billy and Jimmy don't want to give up the secret of the Double Dragon, so they set out on a quest to find the girl and set her free. Their quest expands onto four levels of play, City Slums, Industrial Areas, Woods and Hideout of the Boss. We know that true gamers play all these games just for fun, as they should and not in order to achieve specific point landmarks to prove their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to the game, we have prepared a full list of cheats. It should help you achieve all you have planned. Good luck!

**ACHIEVEMENTS**

Good Score (5 points) Get 20,000 points. Demolition Man (15 points) Kill two enemies with a single stick of dynamite in a single player game. All Tools (5 points) Pick up a whip, a bat, a knife, a drum, a carton, a stick of dynamite, and a rock. Third Base (20 points) Finish mission 3 holding a baseball bat. No Swimming (10 points) Pass the bridge in mission 3 without falling in the water. Untouchable (20 points) Complete mission 1 in a single player game without being hit. Invade the Base (15 points) Reach mission 4 in a co-op game without continues. No Mercy (15 points) Take out all the enemies before the final boss in a single player game. Sneaky (20 points) Avoid the wall traps in mission 4. Bare Hands (20 points) Complete a single player game without using any object. Get the Girl (20 points) Beat the other player at the end of a co-op game. Hero (35 points) Complete a single player game without continues. Here is the last level of the arcade version: