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[Disney's Chicken Little Hints \(PS2\)](#)

Get past the mines

Disney's Chicken Little is a video game developed by Avalanche Software LLC and published by Buena Vista Game, Inc. Developed for the PlayStation 3 gaming console from Sony, for the Xbox from Microsoft and for the PC, the title is classified as an action adventure game, with elements of racing and espionage. Played from a third person perspective, the game is based on the Chicken Little film franchise and closely models itself on the movie. The players will take on the roles of Chicken Little and his friends Abby Mallard, Runt-of-the-Litter and Fish-out-of-Water, as the characters are trying to outwit bully Foxy Loxy and by doing so save the town from an alien invasion. They also need to reverse Chicken Little's tarnished reputation of an unfortunate "acorn incident" which we shall not elaborate on, but which caused mass chaos in the town of Oakey Oaks. During the adventure, Chicken Little will go from zero to the hero in the movie and Disney Interactive's fast-paced, action-adventure game will feature innovative gadgets, pickups, side-quests and minigames as well as multiplayer gameplay. In addition, each game version will incorporate clips from the movie for players to view and enjoy. GAMEPLAY HINTS

Defeating the first Boss

To kill the first Boss, you have to first wait until you see an opening in his shield. Then, try to use the walls to climb over that spot where the opening is and shoot it. Continue the process until he has been defeated.

Getting past mines

In Alien Abby and Alien Little, you will see mines the first time you are in the alien walker. To destroy the mines throw a crate at it. You have to try and throw the crate about a foot away for this to work.

Here's a video:

