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[Dark Sector Achievements \(Xbox 360\)](#)

A complete list of the things you can achieve while playing

Dark Sector is a true next-gen game for Xbox 360 and PlayStation 3 produced by Digital Extremes and published by D3 Publisher of America. It was released on the 25th of March 2008 and it has already received a host of positive reviews, even though the plot has sometimes been criticized. Check its story below and see it isn't that bad, though! The story is pretty much run-of-the-mill, that is if you happen to be a Gears of War and Resident Evil fan with a taste for apocalyptic stories. It starts out with a former secret agent type, Mizner, the main antagonist, that defects to a fictional nation somewhere within Soviet ruled Eastern Europe. Once there, he gets hold of a virus that creates mutations and he goes on a path that will make him the ruler of the known world. We know that true gamers play all these games just for fun, as they should and not in order to achieve specific point landmarks to prove their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to [the game](#), we have prepared a full list of achievements. Good luck!

ACHIEVEMENTS

Prologue (10 points) Complete Chapter 1. Exposure (10 points) Complete Chapter 2. Baggage Claim (10 points) Complete Chapter 3. Moths To The Flame (10 points) Complete Chapter 4. The Shipment (10 points) Complete Chapter 5. The Bait (10 points) Complete Chapter 6. Industrial Evolution (10 points) Complete Chapter 7. Unnatural History (10 points) Complete Chapter 8. Threshold Guardian (10 points) Complete Chapter 9. The Dark Sector (100 points) Complete the Game. Dark Sector - Brutal Difficulty (110 points) Complete the Game on Brutal Difficulty. Headhunter (10 points) Decapitate 30 Enemies. Incinerator (10 points) Incinerate 30 Enemies. Electrician (10 points) Electrocute 30 Enemies. Jack Frost (10 points) Kill 30 Frozen Enemies. Finesse (40 points) Kill 30 enemies with Aftertouch. Hardball (35 points) Kill 30 enemies with Power-throw. Sharpshooter (10 points) Get 30 Headshots. Glaive Master (10 points) Complete a Level by Only Using the Glaive. The Finisher (10 points) Perform 30 Finishers. Double Decap Latte (15 points) Get Two Decapitations In One Shot. Skeet Shooter (10 points) Shoot 10 Projectiles in Mid-flight. Weaponsmith (10 points) Apply 5 Upgrades in the Black Market. Greed (10 points) Collect over 50,000 rubles. Researcher (10 points) Collect 10 Weapon Upgrades. Master Researcher (15 points) Collect All the Weapon Upgrades. Rebound (15 points) Kill an Enemy With a Reflected Projectile. Glory (30 points) Finish Best Overall in a Ranked Infection Match (Multiplayer). Veteran (30 points) Score 500 Points in Ranked Infection Games (Multiplayer). Hero (40 points) Score 2000 Points in Ranked Infection Games (Multiplayer). Champion (30 points) Finish Best Overall in a Ranked Epidemic Match (Multiplayer). Comrade (30 points) Score 500 Points in Ranked Epidemic Games (Multiplayer). Hero of the People (40 points) Score 2000 Points in Ranked Epidemic Games (Multiplayer). Colossus (50 points) Defeated the Colossus. Stalker (65 points) Defeated the Stalker. Nemesis (85 points) Defeated the Nemesis. Ghost (35 points) Used Shifting to get a finisher. Jack the Jackal (35 points) Took the Jackal for a ride. Here is the first part of a lengthy (and very cool) walkthrough for Dark Sector: