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Crystal Quest for
mobiles
Connect2Media

[Crystal Quest Brings Old Mac Flavors to Mobiles](#)

The games is available now in the US

Connect2Media, a new multi-platform entertainment company that has recently received investments from the California-based [Hands-On Mobile](#), announced the availability of Crystal Quest for mobile phones across the US. First released more than 20 years ago (1987) for Apple's Macintosh, Crystal Quest is one of the few arcade games that can fall into the "Mac classics" category. Developed by Patrick Buckland, Crystal Quest has been ported, over the years, to many other platforms, including Palm, Xbox and Windows Vista. The mobile version of Crystal Quest is based on the Xbox Live Arcade one, bringing lots of special effects and a cool interface. In the game, you have the mission of collecting crystals in order to open gateways and complete levels, all in an adrenaline-packed adventure. Talking about the new mobile game, Eric Hobson, managing director of Connect2Media, said, "It's a true pleasure for us to re-release this beloved title that so many gaming fans have memories of enjoying over the years. Crystal Quest is a mega selling classic 20 years in the making; we know it will be a hit with casual gamers and hard-core fans alike." "Good old-fashioned arcade games are making a comeback because they are still just as fun as they were 25 years ago. The idea for the game came from a simple observation that people like to clean things up. Present them with a chaotic playfield and build the game around erasing it. There's something built into us all that makes this enjoyable. Crystal Quest wasn't the first game to feature such an experience, but it's probably the first game that was blatantly built around it," Patrick Buckland says. Crystal Quest for mobiles is available as of now in the US, via "select carriers." However, more carriers are said to offer the game soon, so it will probably be available for about all the mobile users in the States.