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[Crackdown Achievements \(Xbox 360\)](#)

The things you can achieve while playing the game

Crackdown promised to be [Grand Theft Auto](#) without being a rip-off. An open-world game, with free-roaming included, that takes place in a dirty and corrupt futuristic world that reminds us of Sin City. You have to clean the streets by dispatching all the criminals and you fight some pretty nasty bosses on the way. You have to use vehicles, explore the gigantic world, race at crazy speeds and try the cooperative mode for double fun on your [Xbox 360](#). Also, any object around you is a possible weapon and it will help you turn all the criminal factions to ashes and dust. You can tweak your characters thanks to genetic enhancements and act like a superhero in a world dominated by crime. The game is still widely appreciated, even though it was released back in February 2007. We know that true gamers play all these games just for fun, as they should, and not in order to achieve specific point landmarks to prove to their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to this game, we have prepared a full list of achievements for you. Good luck!

ACHIEVEMENTS

Agency Explosives Expert (20 points) Bomb your way to a 4-star Explosives rating. Agency Athlete (20 points) Run and jump your way to a 4-star Agility rating. Agency Wheelman (20 points) Accelerate and slide your way to a 4-star Driving rating. Agency Brawler (20 points) Punch, jab, kick, and throw your way to a 4-star Strength rating. Agency Marksman (20 points) Hit your target every time to achieve a 4-star Firearms rating. Master Agent (40 points) Earn 4-star ratings in all five skill areas and then max out your Skills Status meters. Roadkill King (15 points) Mow down and massacre 175 gang members while driving. High Flyer (10 points) Make your way to the top of the Agency Tower. Firing Squad (15 points) Fire away - shoot and kill 500 gang members using firearms. Bare-Knuckle Brawler (15 points) Kill 150 gang members with your bare hands (or thrown objects). Mad Bomber (15 points) Show your explosive personality - kill 500 gang members using explosives. Untouchable Agent (15 points) Kill 200 gang members without dying yourself. Body Juggler (20 points) Use explosives to keep a body up in the air for 10 seconds. Car Juggler (20 points) Use explosives to keep a car up in the air for seven seconds. Hazardous Hangtime (10 points) Execute a 6-second jump in a vehicle. Driving High (10 points) Achieve a height of 115 feet or more in a vehicle. Front Flipper (20 points) Execute two forward flips in a single jump in a moving vehicle. Timed Stunt Driver (20 points) Execute six car stunts in 60 seconds. Base Jumper (10 points) Jump from the top of the Agency Tower and land in the water below. Stunt Driver (20 points) Successfully execute five car stunts - front & back flips, barrel rolls, a long jump. Orb Hunter (50 points) Collect 300 Hidden Orbs. Free Runner (50 points) Collect 500 Agility Orbs. Repo Man (10 points) Commandeer 100 gang-controlled vehicles. Los Muertos Intel Master (10 points) Locate all Los Muertos dossier targets. Volk Intel Master (10 points) Locate all Volk dossier targets. Shai-Gen Intel Master (10 points) Locate all Shai-Gen dossier targets. First Blood (10 points) Eliminate the first of 21 gang bosses. Los Muertos Cleanser (20 points) Murder Los Muertos - Kill all Los Muertos gang members. Volk Cleanser (40 points) Eviscerate the Volk - Take out all Volk gang members. Shai-Gen Cleanser (50 points) Assassinate Shai-Gen - Kill all Shai-Gen gang members. The Trifecta (50 points) Wipe the city clean by taking out all members of all three gangs. Rampage (20 points) Wreak havoc in 60-second increments. Take Me To Your Supply Point (10 points) Unlock your first Supply Point. It's Good To Be Connected (30 points) Unlock all Supply Points. Airtime Assassin (10 points) Shoot and kill 5 gang members in a single jump (while airborne). Shot-putter (10 points) Throw any object (other than a grenade) 205 feet or

more. Global Impact (15 points) Kill 15 gang members using the Observatory Globe. Ring Leader (20 points) Drive through all of the unique Stunt Markers. Chain Banger (10 points) Blow up 100 explosive objects in 60 seconds. Double Trouble (10 points) Double your fun - complete your first mission in Co-op mode. Tag Teamer (40 points) Partner up and complete every mission in Co-op mode. Road Warrior (30 points) Successfully complete all 14 Road Races. Over Our Heads (30 points) Successfully complete all 12 Rooftop Races. Confiscator (40 points) Impound all flagged vehicles and store them in the Agency Garage. Psych Out (100 points) Complete all Time Trial missions at the Psychotic difficulty level. Pack Rat (10 points) Complete any Stockpile mini-game in Co-op mode in fewer than 2 minutes and 30 seconds. Street Racer (20 points) Win every Street Race using any vehicle(s). Street Racer Elite (150 points) Win every Street Race using all available vehicles. Flippin' Crazy (20 points) Execute 3 flips of any type in a single jump in any vehicle. Body Armor (10 points) Use the Harpoon gun to attach 5 gang member corpses to a single vehicle. Here are ten funny things you should do while playing the game: