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Screenshot

[Conflict: Denied Ops Achievements \(Xbox 360\)](#)

A complete list of unlockable achievements

Conflict: Denied Ops is set in today's volatile political climate, **focusing on two** covert field operatives, experts in weapons and **military tactics**. The game allows players to switch seamlessly, at any point, between these two operatives to lay down covering fire, explore diverging paths through the levels, create distractions and pin the enemy under fire. Previously announced under the working title of Crossfire, Conflict: Denied Ops is an innovative new two player co-op FPS from award-winning developers, Pivotal Games, and is the fifth game in the best selling Conflict series.

ACHIEVEMENTS

Campaign Completed (Extreme) - 150 Complete campaign mode with any combination of single player and co-op on Extreme difficulty. **Campaign Completed (Hard)** - 100 Complete campaign mode with any combination of single player and co-op on Hard difficulty. **Campaign Completed (Normal)** - 75 Complete campaign mode with any combination of single player and co-op on Normal difficulty. **Campaign Completed (Easy)** - 50 Complete campaign mode with any combination of single player and co-op on Easy difficulty. **Clean Sweep** - 50 Hold all 5 flags for at least 30 seconds in a Conquest Ranked match. **Co-operative Campaign** - 30 Complete a full campaign in Co-op. **Ain't Got Time To Bleed** - 20 Complete any Campaign or Co-op mission without going MIA (no loads or checkpoint resumes allowed). **Brawler** - 20 Achieve 10 melee kills in one single player or co-op mission. **Carrying The Team** - 20 Score over 50% of a winning team's points in a Team Deathmatch Ranked Match. **Collateral Damage** - 20 Make 10 indirect kills in a mission by shooting explosive objects such as barrels or gas cylinders. **Conquest Conquerors** - 20 Score double the other team's points in a Conquest Ranked match. **Deathmatch Dominator** - 20 Win a Deathmatch Ranked match, scoring double the kills of your nearest rival. **Deathmatch Killing Streak** - 20 Score 15 consecutive kills in a Deathmatch Ranked match. **Graves Digger** - 20 Complete any mission with at least 50 kills and 40% accuracy using Graves. **Kill Streak** - 20 Score 50 kills in a row without going MIA. **Lang Time Dead** - 20 Complete any campaign or co-op mission with at least 50 kills and 30% accuracy using Lang. **Minute Man** - 20 Destroy 45 objects in 60 seconds. **Perfect Partner** - 20 Complete a Co-op mission without either player going MIA. **Scorched Earth** - 20 Destroy at least 75% of destroyable objects in a mission. **Splash Damage** - 20 Achieve 10 grenade kills in one mission. **Team Deathmatch Killing Streak** - 20 Score 15 consecutive kills for a single team in a Team Deathmatch Ranked Match (Any weapon). **Top Of The Pile** - 20 Finish first in a Deathmatch Ranked Match with 16 players. **Co-operative Mission** - 15 Complete any mission in Co-op. **Change Of Priority** - 10 Ensure hostages survive on Tanker. **Compound Problem** - 10 Escape from police compound without going MIA in Township. **Curse Of The Bambino** - 10 Rescue Foley in Sawmill. **Deal Breaker** - 10 Track down and kill Kwennoir in Sawmill. **Defend The Doctor** - 10 Ensure Dr. Pessich survives until end of Castle. **Delta Force Stay The Course** - 10 Ensure all Delta Force members survive until the end of Oil Refinery. **Easy Slider** - 10 Commandeer hovercraft and ensure it survives to perimeter wall in Submarine Facility. **Gas Tap** - 10 Prevent gas from being released in Military Base. **Healing Hands** - 10 Heal 10 team members in a Conquest Ranked match. **One Careful Owner** - 10 Ensure BMP survives until the end of Monastery. **Out Of Sight** - 10 Track Atongwe in Diamond Mine without being detected. **Police Protection** - 10 Save RPF troops in town square in Township. **Prisoner Release Programme** - 10 Ensure FSB Agents survive until the end of Castle. **Saving Private Yelkin** - 10 Ensure Private Yelkin survives in Whaling Station. **Search And Rescue** - 10 Rescue Bishop Three in Township. **Vertically Challenged** - 10 Destroy Jump-Jet in Submarine Facility. **Won Deathmatch**

With Graves - 10 Win a Deathmatch Ranked match playing only as Graves. **Won Deathmatch With Lang** - 10 Win a Deathmatch Ranked match playing only as Lang. **Won Team Deathmatch With Graves** - 10 Win a Team Deathmatch Ranked match playing only as Graves. **Won Team Deathmatch With Lang** - 10 Win a Team Deathmatch Ranked match playing only as Lang. **Your Cousin Dances Naked...** - 10 Listen in on 4 guard conversations in Diamond Mine without being detected. Here is one of the official trailers: