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Columbine Massacre-Inspired Game Sparks Controversies

Super Columbine Massacre RPG

The massacre at the Columbine High School, situated in Littleton, Colorado, has returned to haunt those who've lost friends and family there. The reason? The increasing popularity of a game based on the tragic events from 1999. The game has been on the Internet for more than year, but up until recently, not many gamers, Littleton included, knew about its existence. Following the publicity, it received from a few major gaming sites, the creation of Danny Ledonne, 24, has sparked a fierce controversy. Columbin, the nick used by the game's designer, said in an interview for Rocky Mountain News that the purpose of „Super Columbine Massacre RPG" is to promote real dialogue on the issues associated with the incident. "I want people to walk away feeling disturbed or at least introspective. I think the ultimate purpose of the game is to promote real dialogue on the subjects of school shootings, violence, retribution, media coverage, and many others," AFP quoted Danny Ledonne as saying in the interview for Rocky Mountain News in Denver. If you are curious to find out how Super Columbine Massacre RPG look like, don't expect any 3D special effects, the game having 2D graphics that look like a 20-year-old title. The gamer plays Eric Harris and Dylan Klebold, the two teenagers who killed 15 persons and committed suicide. The game contains shocking photographs and real quotes. After the high school episode, the 2D RPG takes the gamer in hell to fight against demons. In the end, players learn there's no way to win. Up until now, the game has recorded approximately 40,000 downloads.