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Castlevania: Order of Ecclesia Confirmed for DS Consoles

Konami has officially announced a new iteration of the franchise

Last month, rumors started to be heard about [Konami](#) working on a new Castlevania title, after the logo was found on a US trademark website. It seems that this was one of those few times when rumors turn out to be right, since Konami has just announced that it's working on a new Castlevania game for the [Nintendo DS](#) handheld consoles. Dubbed Castlevania: Order of Ecclesia, this third installment on Nintendo's portable console will also feature a host of new things fans all over the world will undoubtedly enjoy. For example, the game will introduce a brand new Glyph-attack system that allows players to unleash more than 100 combos in their battles against Dracula's minions. Also, new outdoor locations will be introduced in Castlevania: Order of Ecclesia, from dark forests to oceans. "We have always felt that the Castlevania franchise has been an excellent fit on Nintendo DS, and based on the popularity of the DS classics, Dawn of Sorrow and Portrait of Ruin, our fans agree," said Anthony Crouts, Vice President of Marketing for Konami Digital Entertainment. "We fully expect Order of Ecclesia to ignite the fan base once again as it combines the classic Castlevania gameplay with an all-new combat system and outdoor environments." Just like any respectable game, Castlevania: Order of Ecclesia promises to re-define the side-scrolling action genre on the Nintendo DS this fall when it is planned to be released. Konami's new title will also allow players to interact using the Nintendo Wi-Fi Connection and compete in vs. modes or trade items and equipment they have found while playing. For the single player fans, multiple endings are waiting in store for you, adding a plus to the replay value of the game and a bonus for Konami. And hardly can we wait to get our hands on the title!