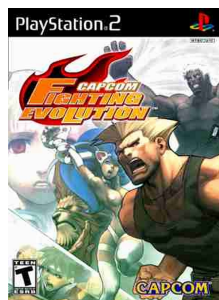


28 July 2008

By: Andrei Dumitrescu, Games Editor



[Capcom Fighting Revolution Hints \(PS2\)](#)

Get the original music

Capcom Fighting Revolution is a video game developed by Capcom Production Studio 2 and published by Capcom Entertainment. It was created for the PlayStation 3 gaming console from Sony and for the Xbox from Microsoft. It was launched in 2004. The game is classed as a classic fighting game, which is played from a third person perspective. Capcom's Fighting Evolution seems to be the ultimate classic head-to-head brawler released by Capcom, now that Street Fighter IV is nearing launch. Fighting Evolution includes a very big cast of characters that come not only from Street Fighter II, Street Fighter III, and Street Fighter Alpha, but also from other less well known favorites like Darkstalkers and Red Earth. And for those hard core gamers that are not satisfied, there's a chance to unlock even more familiar faces. One of the most interesting elements of the game is the fact that all the fighters featured maintain the fighting styles they had in the original releases where they appeared. You need to plan accordingly to deal with the moves that the enemy can throw at you. The interesting fact is that the game features support for tag team fights with two characters on each side.

GAMEPLAY HINTS

Progressive scan mode video Hold Triangle + X when the start's loading. You will be prompted to switch to progressive scan video. Enabling this option with a display that does not support it will make the screen non-viewable.

Original music After you complete the game and unlock everything (all characters and theme songs), you can then hold Square. During the matches you will hear the theme song of your opponent. However if you die, you must do it again after the enemy's speech. Hold Square and select your characters Note: This will give away who you are going to fight in the next round because of the pause of the music. Here's a video: