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[Bloodrayne 2 - Cheats and Hints](#)

The second time around isn't necessarily better

The second Bloodrayne came without any new surprises and that was the reason for its moderate market impact. Everyone knew what she was capable of, but she failed to deliver any new gameplay. Fortunately for us, as I was saying in the article from the first game, the game offered us an excuse to play a little more with a very tight costume on an improved engine. Better resolution, better gameplay: that's what I've always said. **Cheat mode: Enter one of the following codes to activate the corresponding cheat function. A message will confirm correct code entry.** All cheats, warp room, debug option - WANT THIS DARK REALITY TAINT QWEEF God mode - UBER TAINT JOAD DURF KWIS All powers; must complete game first - BLANK UGLY PUSTULE EATER Restore health - NURTURE HAPPY PUSTULE ERASURE Unlimited health and rage; enable God mode first - TERMINAL REALITY SUPER UBER XXX VACATE Fill Bloodlust - NAKED JUGGY RESISTANCE PACY Refill ammunition - WHACK THIS MOLESTED NINJA Unlimited ammunition - UGLY DARK HEATED ORANGE QUAFF Unlimited Rage - PIMP REAP DARK DARK MUSE Gratuitous dismemberment - DODGE THIS MOIST PIMP Juggy mode - FAKE BURST CUNNINGLY DISTORTED Credit Carnage 1,000 Points - CARGO FIRE IMP KAK Credit Gun 1,000 Points - LATE NUTURE QWEEF SUPER All combos - BONE THIS CURRY VOTE All gun modes; must collect all guns first - WHISKEY FAKE KABLOW SHOOT Toggle enemies frozen - BLUE GREEN PURPLE IMP Time factor - QUANTUM LAMENT DISTORTED DOTING Level select - ANOMALIES ARE JUAN INSULATED All FMV sequences - PENSION REAP SUPER VULGAR Alternate outfits - WHACK LICK EROTIC CUNNINGLY Slideshows ARDENT HUNGRY NAKED NINJA. **Programmer messages: Enter one of the following codes to view a programmer message.** MAJESCO RULESRAYNE RULESTERMINAL REALITY RULESHORNY GOATSE MOIST NAKED RAYNE **Completion bonuses** Successfully complete the game to unlock all costumes, slide show art, and movies. **Shrub pruning** After fighting the minions in the ballroom, find the door that leads out the courtyard. Before you jump onto the poles, try trimming the shrubs with your blades to find a few hidden surprises. Information in this section was contributed by Teto. **Unlimited DeathFight** On any part of the game when you have to destroy something such as fireplaces, fans, garbage trucks, etc., you can ignore those rules and keep fighting as much as desired. Information in this section was contributed by Ronald. Defeating Slezz To kill Slezz, the huge creature in the sewer, you must turn on the water by hitting the lever. Then, catch the men that jump at you in mid-air and launch them back at her chest. They will explode, and after a while, she will die. While doing this, you must be careful so that the people in the room do not attack you from behind. **Picture of Delinda** At the end of the game when you fight Kagan, before you actually fight him, notice the pictures on the wall. Look for a female with black stripes on her face. You will notice other pictures of your past enemies that were fought. **Topiary** Get to the place in the beginning where you are first learning to swing on the flag poles. When you get in, notice that there are hedges all around you. Keep attacking all the hedges until you find one hedge that blade will trim into a pretty bear topiary. **See BloodRayne's breasts** When you wear the gown costume, swing her blade. Pause game play in the middle of the swing to get a closer look. You can also see them while doing jump attacks. **BloodRayne references** During level 1, the mansion, you will hear background music from the original BloodRayne. In level 2, the meatpacking district, you will start at the bar. Go upstairs where you must throw the enemies in the fan. There are BloodRayne arcade machines to the left of the fan. **Undead Rayne** In any level where Rayne can jump onto an object that is slanted enough so that she

cannot stand on it and against a wall, have her jump onto it and land between it and the wall. She will continue to slowly flail her arms as if she were falling, and eventually she will just fall to the side dead saying "Rayne needs to feed!". Then the "Game Over" menu will appear. The best place to try this is The Meatpacking District: Alleys and Rooftops, where there are several white poles sticking against walls. **High harpoon kills** This works if you are above an enemy standing and are within Harpoon range of them. Use Harpoon as usual, except instead of using W, A, S, or D to launch an enemy in one of the four directions, simply let it wait itself out. It will throw the enemies impossibly high, killing them instantly. A good example of this can be done at the train station. If you are on the train and they are on the ground, harpoon them. They will actually fly up and hit the ceiling, killing them instantly. This can save bullets and valuable HP.