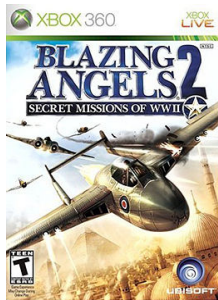


29 May 2008

By: Calin Ciabai, Games Editor



[Blazing Angels 2: Secret Missions Of WWII Cheats and Achievements \(Xbox 360\)](#)

A complete list of codes and achievements

Blazing Angels 2: Secret Missions Of WWII is the sequel even less popular to Blazing Angels: Squadrons of WWII, a game produced and published by Ubisoft. Blazing Angels 2: Secret Missions Of WWII can be played on PlayStation 3 and [Xbox 360](#) consoles as well as PCs systems. The Xbox 360 version was released on the 7th of September 2007 in Europe, the 18th of September 2007 in North America, the 4th of October 2007 in Australia and the 19th of March 2008 in Japan. As the name suggests, the action in Blazing Angels: Squadrons Of WWII takes place during the second World War. The game offers a lot of prototype planes to handle, and hefty 30 upgrades for each of them. Multiplayer mode is also included, with quite a few different types of play. We know that true gamers play all these games just for fun, as they should and not in order to achieve specific point landmarks to prove their friends they are very cool, but we also know that sometimes you just can't live without achieving everything possible with a title you really enjoy. If that's the case and you want to know exactly what to look for when it comes to the game, we have prepared a full list of achievements. Good luck!

CHEATS
God mode Pause game play, then hold LT and quickly press X, Y(2), X. Then hold RT and quickly press Y, X(2), Y. Repeat the code to disable its effect.
Increased damage by weapons Pause game play, then hold LT and quickly press LB(2), RB. Then hold RT and quickly press RB(2), LB. Repeat the code to disable its effect.
All campaign missions and planes Hold LT + RT and quickly press X, LB, RB, Y(2), RB, LB, X at the main menu.
Vampire MK1 Unlock the Vampire during game play. Then, hold LT + RT and press LB(2), Y(2), X, LB at the main menu.

ACHIEVEMENTS
Mission 1 (15 points) Complete mission 1 of the campaign. **Mission 2 (15 points)** Complete mission 2 of the campaign. **Mission 3 (15 points)** Complete mission 3 of the campaign. **Mission 4 (15 points)** Complete mission 4 of the campaign. **Mission 5 (15 points)** Complete mission 5 of the campaign. **Mission 6 (15 points)** Complete mission 6 of the campaign. **Mission 7 (15 points)** Complete mission 7 of the campaign. **Mission 8 (15 points)** Complete mission 8 of the campaign. **Mission 9 (15 points)** Complete mission 9 of the campaign. **Mission 10 (15 points)** Complete mission 10 of the campaign. **Mission 11 (15 points)** Complete mission 11 of the campaign. **Mission 12 (15 points)** Complete mission 12 of the campaign. **Mission 13 (15 points)** Complete mission 13 of the campaign. **Mission 14 (15 points)** Complete mission 14 of the campaign. **Mission 15 (15 points)** Complete mission 15 of the campaign. **Mission 16 (15 points)** Complete mission 16 of the campaign. **Mission 17 (15 points)** Complete mission 17 of the campaign. **Mission 18 (15 points)** Complete mission 18 of the campaign. **War Hero (25 points)** All missions of the single player campaign completed. **Nice Collection (15 points)** Unlock 65% of the planes in the single player campaign. **Complete Collection (15 points)** Unlock all the planes in the single player campaign. **Great Streak (20 points)** Make a killing streak of at least 12 kills. **Eye in the Back (15 points)** Successfully use defensive weapons 50 times over the course of the campaign. **Strategist (10 points)** Your wingmen score at least 50 kills over the course of the single player campaign. **Compleatist (30 points)** Accomplish all secondary objectives in all the single player campaign missions. **Ace (35 points)** Obtain the Ace rating in at least 5 missions of the single player campaign. **Ace for a Day (10 points)** Obtain the Ace rating in at least one mission of the single player campaign. **Well Covered (15 points)** Your turret gunners score 15 kills in the single player campaign. **Tech Sawy (10 points)** Acquire at least two technological advancements in the single player campaign. **Tech Expert (20 points)** Acquire all technological advancements in the single player campaign. **Showoff (10 points)** Perform at

least 25 stunts in the single player campaign. Skirmish Explored (15 points)Reach 25% in all skirmish missions in the coop mode. Skirmish Advanced (15 points)Reach 50% in at least three skirmish missions in the coop mode. Skirmish Perfected (20 points)Reach 100% in at least two skirmish missions in the coop mode. Healthy Finish (10 points)Finish a solo multi-player match without being last on the table. Good Finish (15 points)Finish a solo multi-player match above mid-table. Top Finish (30 points)Finish a solo multi-player match on the top of the table. Team Player (25 points)Respond to at least 25 requests from teammates in multi-player. Streak Master (50 points)Make three killing streaks of at least 15 kills. Curiosity Satisfied (15 points)Play at least one match in every multi-player mode. Versatile Pilot (20 points)Achieve multi-player kills with at least 15 types of different aircraft. Dominator (30 points)Make 15 kills in a row without dying, in a multi-player match. Good Team Play (15 points)Be part of the winning team in 3 squad matches. Excellent Team Play (30 points)Be part of the winning team in 25 squad matches. Superb Team Play (50 points)Be part of the winning team in 50 squad matches. Proven Pilot (30 points)Make 50 kills in adversarial multi-player matches. Skilled Dogfighter (40 points)Make 150 kills in adversarial multi-player matches. Ace of Aces (50 points)Make 300 kills in adversarial multi-player matches. Veteran (10 points)Play 25 hours online, in any multi-player mode. Hardened Veteran (30 points)Play 50 hours online, in any multi-player mode. Here is a gameplay trailer: