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Japanese PS3 cover

## [Battle Fantasia Tests Your Fighting Skills](#)

*Guilty Gear developers bring us another arcade fighting game*

Whenever you hear news about an upcoming [fighting game](#) developed by Guilty Gear series creators, you should be excited. In other words, you should be really happy now, since Aksys Games has decided to publish worldwide Arc System Works' game, Battle Fantasia on the Xbox 360 console. It will be released this fall and it already promises to be one of the most fun arcade fighting titles of the year. Battle Fantasia has already been released in Japan and received great praise from fans of the genre. It brings some RPG-styled elements which are perfectly blended in the gameplay, as well as no less than 12 beautifully created characters, each with its own unique [fighting skills](#). "Battle Fantasia's helps bring the fighting genre to the mainstream with its RPG-style appeal," said Frank deWindt II, Project Lead, Aksys Games. "If the fighting aspects don't hook you, the quirky characters and their stories will". The story presents a post-apocalyptic world divided in two (The Magic Kingdom and The Steam Empire) and a bunch of warriors from these worlds ready to fight against each other due to their convictions, faith or just because of an endless pursuit for justice. It's the time when new heroes and legends arise. You have to be one of them. Battle Fantasia for Xbox 360 will feature cell shaded graphics you'll enjoy in an exclusive console story mode (one for each character, plus hidden scenarios) as well as head to head online play modes. Also, game modes such as "Heat Up", "GACHI Match", and "GACHI Drive" will be available for you to test and master - all coming together with no less than 80 unlockable illustrations in "Gallery mode", plus the regular Achievements. This means that you should get ready for an adrenaline-pumped fall this year, thanks to Battle Fantasia and Aksys Games.