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By: Andrei Dumitrescu, Games Editor



## [Batman: Rise of Sin Tzu Hints VI \(PS2\)](#)

### *Defeat Bane*

Batman: Rise of Sin Tzu is a fighting videogame that was released in 2003 for the PlayStation 2, the Nintendo GameCube and the Xbox gaming consoles. It was developed and published by Ubisoft after it obtained licensing rights for the Batman intellectual property from Warner Bros. Interactive Entertainment and from DC Comics. The game is based on The New Batman Adventures, a television series that was developed following a similarly titled comic strip. Batman gets a few sidekicks to help him in the game. Old time friend Robin is joined by new addition Batgirl and by the mysterious Nightwing. Sin Tzu also has a group of evildoers backing him up, with The Scarecrow, Clayface and Bane being the most troublesome. One of the most interesting twists in the game is the way in which the player is rewarded for finishing levels. Apart from advancing in the story mode, the player also gets points that can be used to get more powerful moves for the characters and other bonuses. The single player experience takes place under a time limit that might prove short even for good players. The developers recommend players that are having a hard time finishing single player to consider playing cooperatively with somebody else, which makes the difficulty of the game more manageable. Batman: Rise of Sin Tzu also offers a challenge mode in which players can take on groups of villains from within the game without advancing in the story mode. This game mode can be played in cooperative mode, too.

**GAMEPLAY HINTS** **Defeating Bane** Bane is a very strong opponent but he lacks IQ.

Unfortunately, he will start off being untouchable by any of your attacks. Stand back and wait for him to charge. As he does so, dodge and he will be thrown off balance. Then, beat him up. He will do the same, except now you have to make him run into a wall, hitting him. Unfortunately, this causes rocks to fall from the ceiling. Dodge them. Also, he will start using some kind of earthquake attack so you have to stay back if he is not advancing towards you. Sometimes, after you beat him up, he will heal. Repeat the previous steps to defeat him. Here's a video: