

16 May 2008

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[Armored Core 3: Silent Line Hints XIV \(PS2\)](#)

Custom AC

As the society of metal and machine, Layered, was destroyed, humanity is beginning to go back to the surface, while also trying to lead a repopulation effort. While the leading companies are trying to project an image of calm and quiet, which is sorely needed in time of rebuilding, it seems that a lot of disturbing signs are on the horizon. As teams and patrols that perform regular reconnaissance runs try to access one particular area on the globe, they all meet with failure. All scouting is thwarted by a power well beyond understanding. This place is now separated from the rest of the globe and a demarcation line is set up so that no one can cross this "Silent Line".

As in all good video games, you are a Raven within the Global Cortex and it's your mission to understand what is going on beyond the "Silent Line". You must be on your toes as you cross into the unknown.

The concept is that most of the technology of the corporations begins to malfunction, just as an orbital cannon discovered by Mirage begins to fire at random against the surface. All of this trouble seems to be caused by a signal that is coming from behind the "Silent Line". Even as a lone Raven destroys this source of the signal, which appears as a large AI fortress, it becomes clear that another station is the actual transmission point and the fortress just destroyed was only a signal relay station. So begins a battle for the future of mankind...

GAMEPLAY HINTS

Nerull, The God Of Death custom AC

Head: MHD-RE/005
 Core: CCH-OV-IKS
 Arms: CAH-22-NIX
 Legs: CLC-D3TA
 Booster: none
 FCS: VREX-F/ND-8
 Generator: CGP-ROZ
 Radiator: RMR-ICICLE
 Inside: none
 Extension: MWEM-A/50
 Back Unit R: CWC-GNL-15
 Back Unit L: CWC-GNL-15
 Arm Unit R: MWG-KARASAWA
 Arm Unit L: MLB-MOONLIGHT
 Optional part(s): OP-INTENSIFY

Note: The AC is extremely heavy and is best suited for large tank fights and arena matches. Try to use the overboost capabilities to get moving when you really need to.

Nightmare custom AC

Head: CHD-09-OX1
Core: MCL-SS/RAY
Arms: MAL-GALE
Legs: MLL-MX-077
Booster: MBT-NI/MARE
FCS: VREX-ND-2
Generator: KGP-ZSV
Radiator: RIX-CR10
Inside: N/A
Extension: N/A
Back Unit R: KM-AD30
Back Unit L: MWC-LQ/15
Arm Unit R: MWG-MG/FINGER
Arm Unit L: CWGG-GRSL-20
Optional Part: OP-INTESIFY

Note: Even if this AC is not impressive, it offers a wide range of tactical choices to the experienced pilot.

Here's a gameplay video: