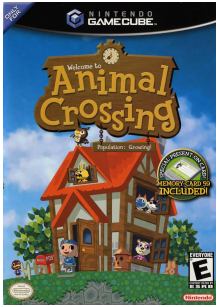


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## [Animal Crossing Secrets \(GameCube\)](#)

*Here's a bag of tricks for you...*

**Animal Crossing** is a life simulation video game developed by Nintendo EAD and published by Nintendo for the Nintendo 64 and Nintendo GameCube. It was first released in Japan for the Nintendo 64 on April 14th, 2001. Due to limited sales because of the drastically decreasing N64 market, the game went unreleased for the N64 outside of Japan and was ported to the Nintendo GameCube in Japan on December 14, 2001; North America on September 15, 2002; Australia on October 17, 2003; and Europe on September 24, 2004. The Japanese GameCube version lacks e-Reader support, a feature found in the North American and Australian versions. A version of Animal Crossing was released in Japan with e-Reader support on June 27, 2003. A **Nintendo** DS sequel, Animal Crossing: Wild World was released in December 2005. Nintendo has planned a third Animal Crossing for the Wii. Animal Crossing is a social simulator that has been dubbed a "communication game" by Nintendo. It is an open-ended game, where a player can live a separate life with little preset plot or mandatory tasks. There are, also, certain tasks which players can choose to complete and goals they can choose to achieve. **Secrets Feng Shui** In this game, you can participate in "Feng Shui". To do this, place all of your red items on the east side of your house, place all of your yellow items on the west side, place all the green items on the north side and all the orange items on the south side. Orange in North= better luck in money and items Green in South= better luck in money and items Yellow in West= better luck in money Red in East= better luck in items **A Special Rock**Note: You must have a shovel to perform this! Every day in your town, there will be one rock that is special. To find it, have your shovel in your hands. Go to every rock in every acre and hit it with your shovel. One of the rocks will turn red and money will fly out. When you see this, repeatedly hit the rock with your shovel until it turns back to its normal color. This is an easy way to make over 10,000 bells! -The first three times you hit the rock, 100 bells will fly out. -The next three times you hit the rock, 1,000 bells will fly out. -If you are able to hit the rock more then six times, then 10,000 bells will fly out for every time you hit it. **Change Background**Grab a shirt on your inventory and drag it to the bottom right corner on the items list (not the mail list). Then go down one space and your shirt should be on an invisible space... press L and the shirt design is now your background! **Get a gyroid-like face**NOTE: Before doing this cheat, make sure there is ABSOLUTELY nothing in your inventory (this includes furniture, wallpaper, carpet, fish, bugs, signs, money, cards etc.). You will also need to have either two separate memory cards, or your memory card and a friend's. 1. Put your memory card in slot A and your other/friend's card in slot B. 2. Go to the train station and tell the monkey that you will like to travel to your friend's village. 3. When you are in your friend's village, reset the game.(Make sure that you have NOTHING in your inventory, because everything will be lost.) 4. After the game reloads itself, you will notice that your face looks like a gyroid! This is not a glitch, Nintendo programmed it that way. 5. To return your face to the normal state, either reset the game again, or you can go to your gyroid, save, quit, and turn the game back on! **Get a tan**If you can go to your island, then go during the middle of the day or when it's most sunny. Then stand somewhere that has no shade and DO NOT move for about 10 minutes. After 10 minutes or more go inside your island house then go back out and you should have a bronze tan. This doesn't work when it's raining. Also if you don't do this again for about a week you'll become pale again. **Get items by mailing villagers**What you have to do is say the little footnote that villager says in the letter. You should get a response with them telling you that they understand your letter, along with a gift. **Getting the Golden Axe**To get a golden axe in animal crossing, you will need to have the village in

perfect condition for the any 2 weeks you are there. After the perfect 2 weeks are done you will get the golden axe as a present. The Golden Axe can not be broken, it can chop down all trees etc. **Golden bug net**To get the golden bug net, catch one of every kind of bug. **Golden Shovel**To get the Golden Shovel find a "glowing spot" and bury a normal shovel in the hole you dig. A golden sapling will appear. After it has matured you will have a Golden Shovel. When using this shovel you become more likely to dig up better items and larger sums of money from the "glowing spots". **ISLANDER TRICK**This trick is used to get very easily obtained money. 1. Plug in your Gameboy Advance and go to your island with nothing in your inventory but fruit (as much as possible). 2. Once you get there, drop ALL of that fruit on the ground (make sure your Gameboy is on). 3. When the captain asks if you want to save your island, say yes. 4. On your Gameboy (as you return to your town) knock on your islander's door (press a) and pick up/drop all the fruit in front of him/her. This will cause them to eat it and after eating the first 2, he/she will drop bags of money, which can contain up to 30,000 bells! 5. On the Gamecube, go back to your island and pick up all the bags. **Money Tree**Find a glowing spot and bury the money bag found from it in that hole. A sapling will appear there now and within a few days, you'll have a tree you'll be able to shake money out of (money tree). **Secret K.K. Songs**You need to request these Songs to K.K to hear them. Two Days Ago I Love You K.K. Song Here's some Animal Crossing gameplay footage: