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All-Star Baseball 2003 Hints Part I (PS2)

Get easy points

All-Star Baseball is a baseball video game series developed and published by Acclaim Entertainment. The series began in 1998 with the release of All-Star Baseball '99; the announcers John Sterling and Michael Kay have been added during the ballgame from 1998-2000 for N64. The final release in the series (due to the bankruptcy of Acclaim) is All-Star Baseball 2005. Within the individual games, there are various modes of play, such as exhibition, managing an existing Major League Baseball team, creating a team or creating a player. Many North American cities are available for "expansion," in addition to Mexico City and Puerto Rico.

GAMEPLAY HINTS

Easy points You can gain "points" for certain feats performed during a game. An easy way to get a lot of points is to throw a perfect game. This is worth 100 points. Switch controls every time the CPU is up at bat and intentionally strike out. This will get you points for 27 strikeouts, and for a perfect game. Repeat as many times as needed. To get more points in franchise mode and sign your free agents, during the off season either create a player and pick him up as a free agent, or sign free agents and release them at the end of the season. Use two controllers and keep throwing fast balls on both sides until a late inning. You can go into extra innings for more points in strikeouts. Then, hit a ground ball on the team you want to win and make the other team just hold it. Run around the bases with the other controller. This will count as an error and give the other pitcher a no-hitter. Unlock the All-Speed team or the All-Power team. Play in Exhibition mode and set your opponent as an easy team such as the Indians. Set the game to only one inning. With the All-Speed team keep bunting or hitting and get a run or two in. With the All-Power team, get a homerun or a run-in, then try to strike out all the opponents or just don't let them get a hit. You should then get points for a complete game, a no-hitter, a shutout, and a few other things.

Easy runs Get Barry Bonds to bat in the third spot in the order and play against the Cubs. Take control of the Cubs and start intentionally walking everyone until Barry Bonds is up for the second time. Rotate the hitting icon so it will hit a homerun. Make contact and you will hit a grand slam. Repeat this as many times as needed. Note: Do not check the box score after 100 runs or the game will freeze.

Easy steals Hold Triangle and button for the base your runner currently occupies immediately before the pitcher is in his windup. As your runner goes, if you can see him in the background running to second, he will be safe. If the catcher receives the ball and you cannot see your man in the background, he will almost always be thrown out.

Easy wins Switch controllers to the opposing team and change all the players to pitchers. The CPU will be much worse on defense. If you can pitch well, you will also get a lot of strikeouts.

Easy wins in a season Save the game, then go to schedule. Simulate the game. If you do not win, return to the main menu and load the season. Repeat this until you win the game.

Control homerun replay After hitting a homerun, a replay of it will be displayed. When you see your batter heading home from third base, press various buttons to see different angles.

Better hitting Immediately after the pitcher releases the ball, press Start. You will see where the ball is going and whether it will be a strike or ball. Resume the game and move your batting cursor over it to get a nice powerful swing. This will help you improve your hitting. Note: You do not need to press Start directly after he lets go of the ball - it just gives you more time to move your cursor after the game is resumed. Use the pause technique before batting. When you see where the ball is going, try your best to get the ball as close as possible to the point of the contact triangle (the part closest to the batter, not the thick part of the triangle). You will usually get homeruns or at least doubles. Wait until the pitcher's arm is in motion and is coming forward, then swing. If it looks like a bad pitch, do not swing.

This strategy works most of the time, and works well with players such as Giambi, Bonds, or A-Rod. Here's some Backyard Baseball gameplay below (different game, same level of excitement):