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## [27 October as Global Release Date for 'Guild Wars Nightfall'](#)

### *Box art debuted and premium items announced for collector's edition*

Announced from the [Guild Wars Factions](#) World Championship in Leipzig, Germany, ArenaNet and NCsoft Europe gives to the fans the date they have been waiting for - Guild Wars Nightfall, the next game in the franchise, will be available in stores worldwide on 27 October 2006. In this third Guild Wars campaign, players must fight to hold back the night as a mad ruler attempts to free her outcast god and bring darkness to the continent of Elona. But they won't fight alone. Guild Wars Nightfall introduces new customizable Heroes who level up, follow player instructions in combat, and use skills and equipment of the player's choice. These Heroes will follow the player through savage coasts, ancient monuments, and poisonous deserts during an epic story that spans 20 missions and hundreds of quests. And for the ultimate one on one challenge, competitive players can choose to enter the new Hero vs. Hero Battles, where they put their customized team of Heroes against those of other players from around the world. Guild Wars Nightfall will be available in both Standard and [Collector's](#) Edition. The limited edition and highly-coveted collector's edition will include the Guild Wars Nightfall game as well as a Making of Guild Wars Nightfall behind-the-scenes DVD, collector's art book, collectible skills pins, a character mini-standee, a poster-sized map of Elona, the Guild Wars Nightfall soundtrack CD and more. Guild Wars, an instant bestseller worldwide upon its release in April 2005, and Guild Wars Factions, the number one game in both North America and Europe earlier this year, are global online role playing games. Guild Wars Nightfall continues the tradition of inviting players to immerse themselves in an epic storyline centered in a vibrant fantasy setting. Eager fans can get the Guild Wars Nightfall Prerelease Bonus Pack in stores on 15 September, and the Guild Wars Nightfall Standard Edition and the Guild Wars Nightfall Collector's Edition on 27 October 2006.